

# Static Analysis and Verification

SAV 2024/2025

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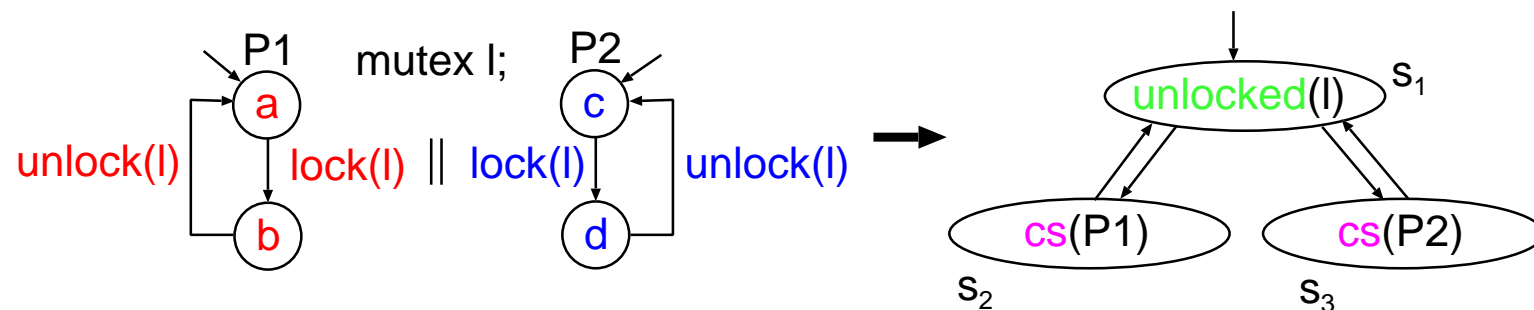
# Temporal Logics:

CTL\*, CTL, LTL

# Model of Computation

# Kripke Structures

- ❖ Informally, **Kripke structures** are directed graphs whose
  - **vertices** correspond to configurations of the examined system,
  - the vertices are **labelled** by atomic propositions that are true in the appropriate configurations, and
  - **edges** encode possible transitions between the configurations.



- ❖ Can be **generated** from the source description of examined systems (or used implicitly as an underlying semantic model of the formulae as well as examined systems).
- ❖ The generation involves the **state explosion problem**, or the Kripke structure may be **infinite**—in the following, we, however, concentrate on finite Kripke structures.

# Kripke Structures

- ❖ Let  $AP$  be a set of **atomic propositions** about the configurations of the examined system.
- ❖ Formally, a (finite) **Kripke structure**  $M$  over  $AP$  is a tuple  $M = (S, S_0, R, L)$  where
  - $S$  is a finite set of **states**,
  - $S_0 \subseteq S$  is a set of **initial states**,
  - $R \subseteq S \times S$  is a **transition relation**, for convenience supposed to be total (i.e.  $\forall s \in S \exists s' \in S. R(s, s')$ ),
  - $L : S \rightarrow 2^{AP}$  is a **labelling function** that labels each state by the set of atomic propositions that are true in it.

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  - $L : S \rightarrow 2^{AP}$  is a **labelling function** that labels each state by the set of atomic propositions that are true in it.
- ❖ For the example from the previous slide, we have:
  - $AP = \{unlocked(l), cs(P1), cs(P2)\}$ ,
  - $S = \{s_1, s_2, s_3\}$ ,
  - $S_0 = \{s_1\}$ ,
  - $R = \{(s_1, s_2), (s_2, s_1), (s_1, s_3), (s_3, s_1)\}$ ,
  - $L = \{(s_1, \{unlocked(l)\}), (s_2, \{cs(P1)\}), (s_3, \{cs(P2)\})\}$ .

# Kripke Structures

- ❖ A path  $\pi$  in a Kripke structure  $M$  is an infinite sequence of states  $\pi = s_0 s_1 s_2 \dots$  such that  $\forall i \in \mathbb{N}. R(s_i, s_{i+1})$ .
- ❖ We denote  $\Pi(M, s)$  the set of all paths in  $M$  that start at  $s \in S$ .
- ❖ The suffix  $\pi^i$  of a path  $\pi = s_0 s_1 s_2 \dots s_i s_{i+1} s_{i+2} \dots$  is the path  $\pi^i = s_i s_{i+1} s_{i+2} \dots$  starting at  $s_i$ .

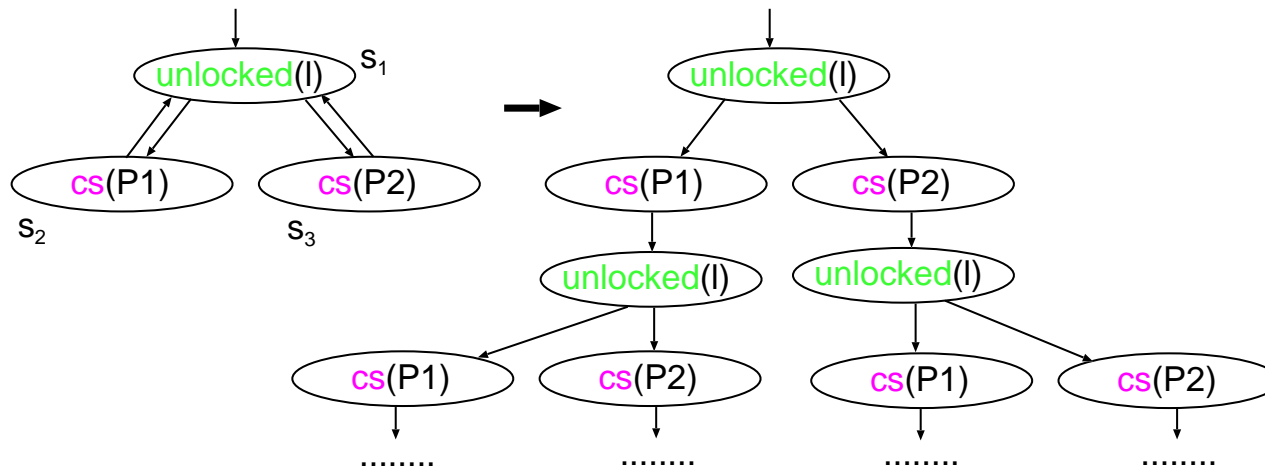
# The CTL\* Logic



# CTL\*—Basic Idea

❖ CTL\* formulae describe properties of **computation trees**.

❖ Infinite computation trees are obtained by **unwinding** a Kripke structure from its initial states.



❖ CTL\* formulae **consist of**:

- atomic propositions,
- Boolean connectives,
- path quantifiers,
- temporal operators.

# CTL\*—Quantifiers and Operators

- ❖ **Path quantifiers**—describe the branching structure of a computation tree:
  - $E$ : for some computation path leading from a state,
  - $A$ : for all computation paths leading from a state.
  
- ❖ **Temporal operators**—properties of a path through a computation tree:
  - $X \varphi$  (“next time”,  $\bigcirc$ ): the property  $\varphi$  holds (on the path starting) from the second state of the given path,
  - $F \varphi$  (“eventually” / “sometimes”,  $\diamond$ ): the property  $\varphi$  holds (on the path starting) from some state of the given path,
  - $G \varphi$  (“always” / “globally”,  $\square$ ): the property  $\varphi$  holds from all states of the path,
  - $\varphi U \psi$  (“until”): the property  $\psi$  holds from some state of the path, and the property  $\varphi$  holds from all preceding states of the path,
  - $\varphi R \psi$  (“release”): the property  $\psi$  holds from all states of the path up to (and including) the first state from where the property  $\varphi$  holds (if such a state exists).

# CTL\*—The Syntax

- ❖ Let  $AP$  be a non-empty set of atomic propositions.
- ❖ The syntax of **state formulae**, which are true in a specific state, is given by the following rules:
  - If  $p \in AP$ , then  $p$  is a state formula.
  - If  $\varphi$  and  $\psi$  are state formulae, then  $\neg\varphi$ ,  $\varphi \vee \psi$ ,  $\varphi \wedge \psi$  are state formulae.
  - If  $\varphi$  is a path formula, then  $E\varphi$  and  $A\varphi$  are state formulae.
- ❖ The syntax of **path formulae**, which are true along a specific path, is given by the following rules:
  - If  $\varphi$  is a state formula, then  $\varphi$  is a path formula too.
  - If  $\varphi$  and  $\psi$  are path formulae, then  $\neg\varphi$ ,  $\varphi \vee \psi$ ,  $\varphi \wedge \psi$ ,  $X\varphi$ ,  $F\varphi$ ,  $G\varphi$ ,  $\varphi U\psi$ , and  $\varphi R\psi$  are path formulae.
- ❖ CTL\* is the set of **state formulae** generated by the above rules.

# CTL\*—The Semantics

- ❖ Let a Kripke structure  $M = (S, S_0, R, L)$  over a set of atomic propositions  $AP$  be given.
- ❖ For a *state formula*  $\varphi$  over  $AP$ , we denote  $M, s \models \varphi$  the fact that  $\varphi$  holds at  $s \in S$ .
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- $M, \pi \models \psi_1 R \psi_2$  iff  $\forall i \geq 0. (\forall 0 \leq j < i. M, \pi^j \not\models \psi_1) \Rightarrow M, \pi^i \models \psi_2$ .

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- ❖ For a (state) CTL\* formula  $\varphi$ , we write  $M \models \varphi$  iff  $\forall s_0 \in S_0. M, s_0 \models \varphi$ .

# CTL\*—Basic Operators

❖ Provided that  $AP \neq \emptyset$ , it is easy to see that all CTL\* operators can be derived from  $\forall, \neg, X, U$ , and  $E$ :

- let  $p \in AP$ ,  $true \equiv p$  (and  $false \equiv \neg true$ ),
- $\varphi \wedge \psi \equiv$
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❖ Some further connectives may be introduced too, e.g.:

- $\varphi \Rightarrow \psi \equiv \neg\varphi \vee \psi$ ,
- $\varphi \Leftrightarrow \psi \equiv (\varphi \Rightarrow \psi) \wedge (\psi \Rightarrow \varphi)$ ,
- ...

# The CTL Logic

# CTL—The Syntax

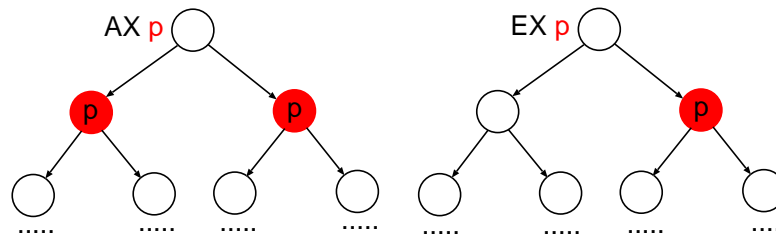
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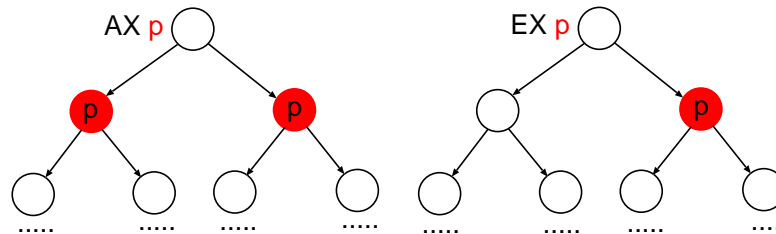


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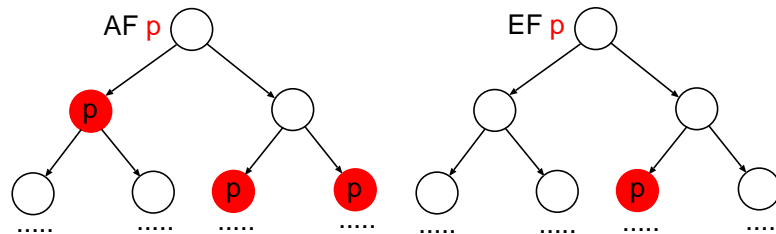
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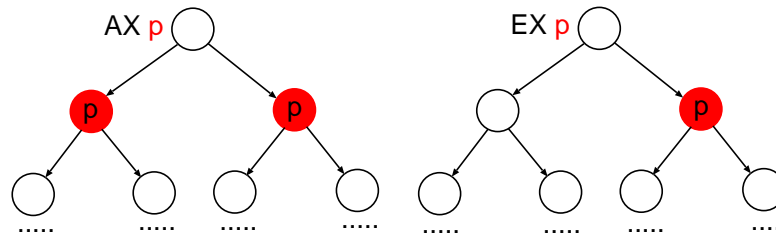
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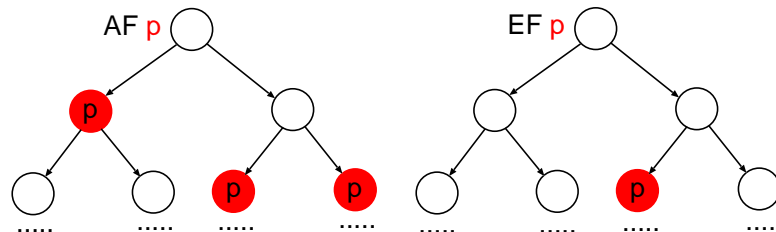
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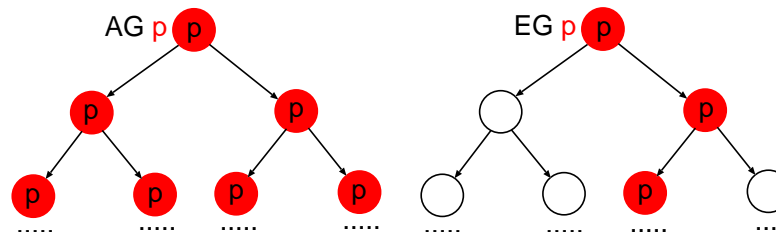
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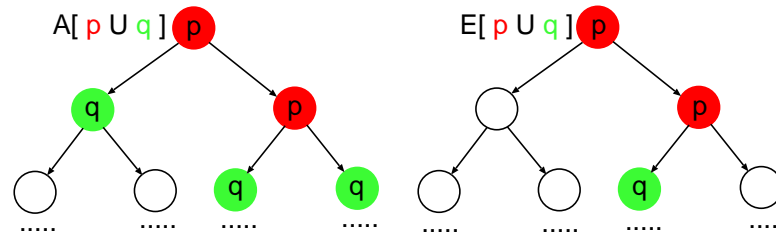


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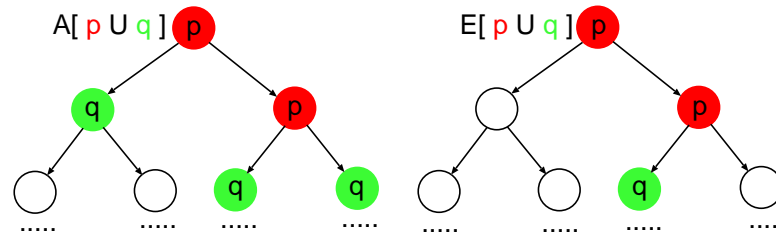
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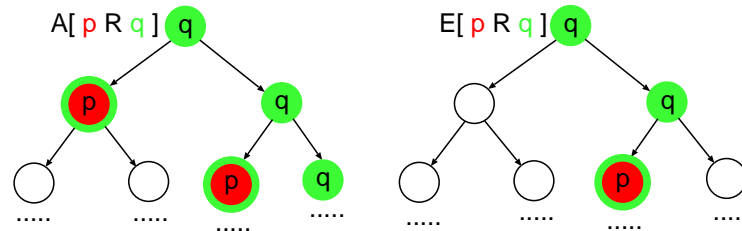
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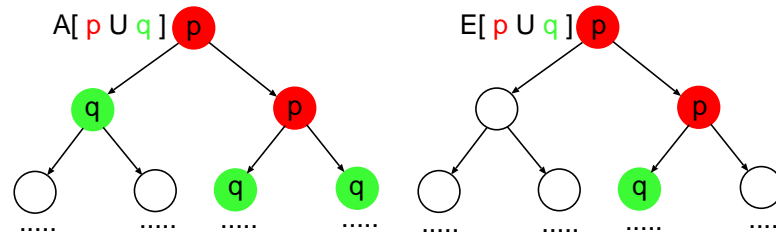
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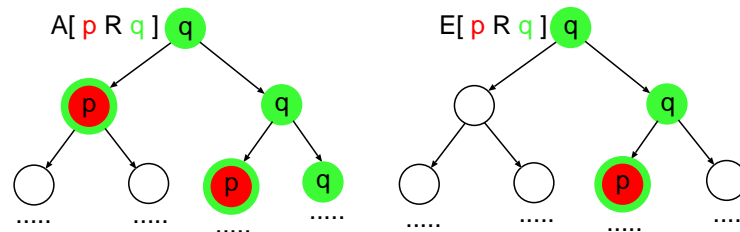
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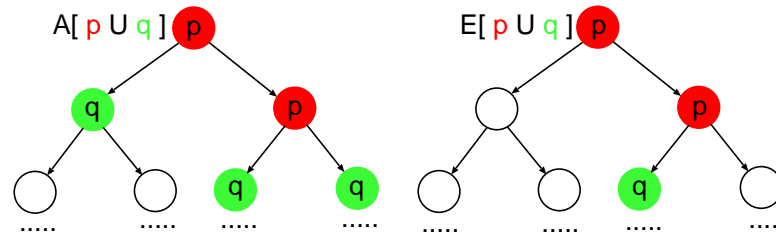
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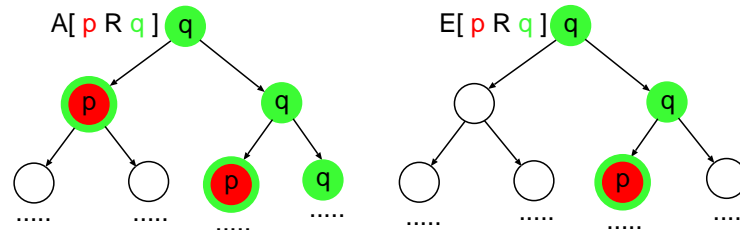
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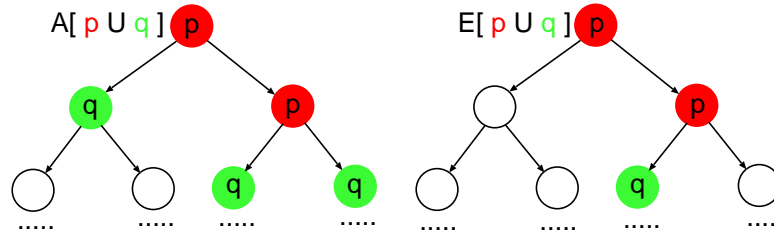
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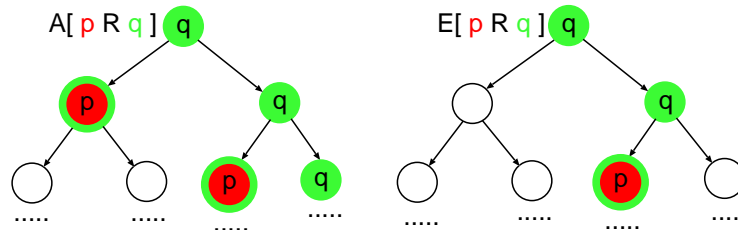
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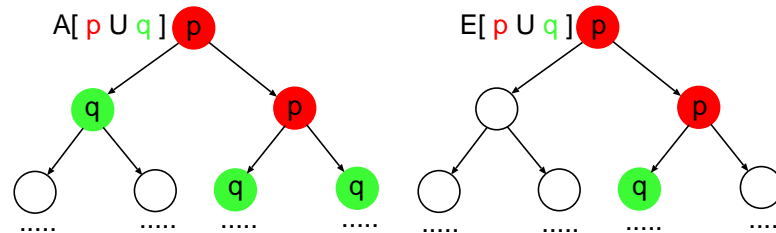
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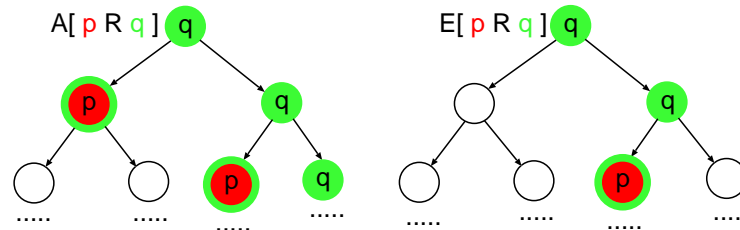
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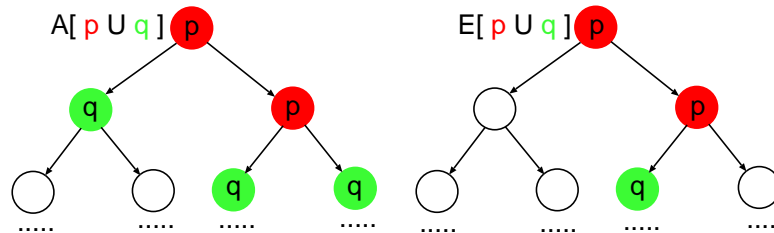
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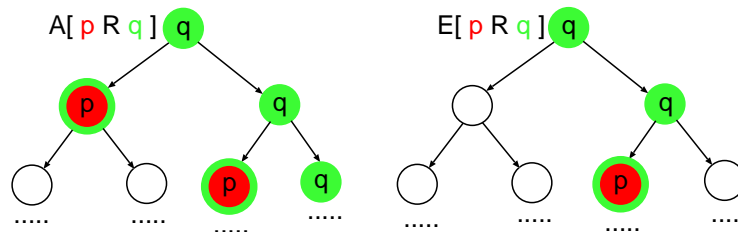
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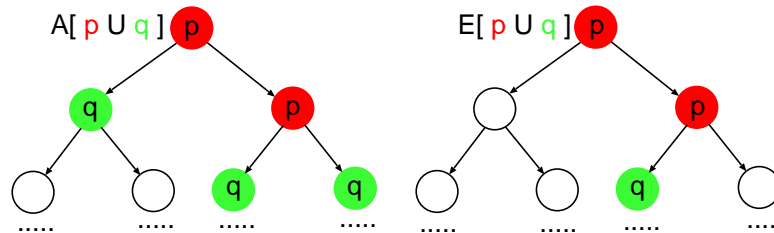
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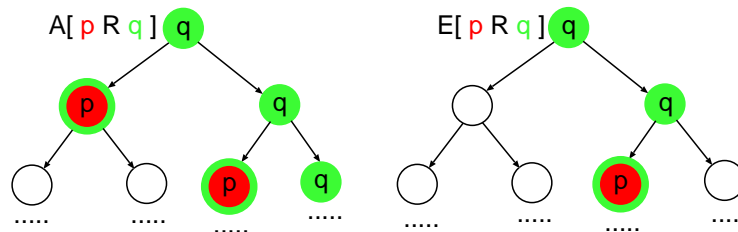
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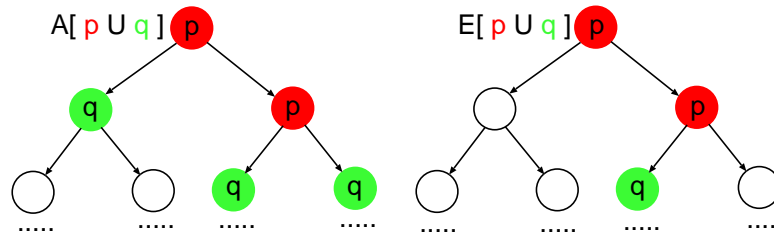
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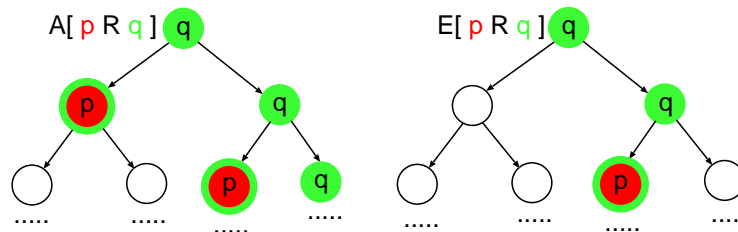
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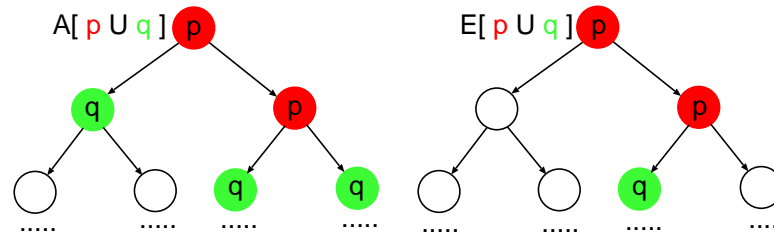
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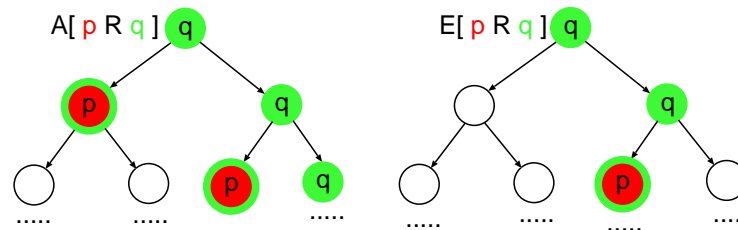
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- It is possible to get to a state where  $Start$  holds, but  $Ready$  does not.

$$EF (Start \wedge \neg Ready)$$

- Whenever a request occurs (i.e.  $Req$  holds), then it will eventually be acknowledged (i.e.  $Ack$  will hold).

$$AG (Req \Rightarrow AF Ack)$$

- In any run of the system,  $DeviceEnabled$  is true infinitely often.

$$AG AF DeviceEnabled$$

- From any state, the system can be restarted (i.e. get to a  $Restart$  state).

$$AG EF Restart$$

- The  $Reset$  signal is initially set, and from the next state on, it is never set again.

$$Reset \wedge AX AG \neg Reset$$

- The  $Reset$  signal is initially set, but once it is unset, it is never set again.

$$Reset \wedge AG (\neg Reset \Rightarrow AG \neg Reset)$$

- The  $AccConn$  signal can be set only after the  $StartAcc$  signal arrives.

# CTL—Some Examples

## ❖ Some examples of CTL formulae:

- Mutual exclusion of two processes using propositions  $cs(P1)$  (process  $P1$  is in the critical section) and  $cs(P2)$ .

$$\neg EF (cs(P1) \wedge cs(P2)) \equiv AG (\neg cs(P1) \vee \neg cs(P2))$$

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- The  $AccConn$  signal can be set only after the  $StartAcc$  signal arrives.

$$A[StartAcc R (\neg AccConn)]$$

# CTL Model Checking

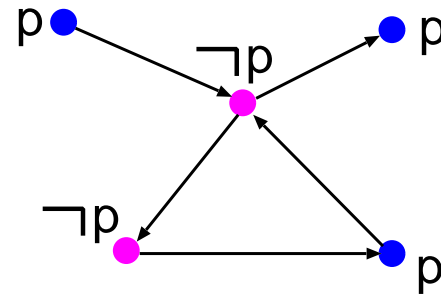
# The Basic Idea

- ❖ The **CTL model checking question** to be answered: Given a Kripke structure  $M = (S, S_0, R, L)$  over a set of atomic propositions  $AP$  and a CTL formula  $\varphi$  over  $AP$ , does  $M \models \varphi$  hold?
- ❖ A **very basic approach** to answer the CTL model checking question by the so-called **explicit-state model checking**:
  - For every **subformula**  $\psi$  of  $\varphi$ , **label by**  $\psi$  all those states  $s$  of  $M$  in which  $\psi$  holds (i.e.,  $M, s \models \psi$ ).
  - Perform the labelling **from the inner-most subformulae** (i.e. the most nested ones) going **to the outer ones** exploiting the already computed labels (with atomic propositions corresponding to the original labels of  $M$ ).
  - Check whether each state in  $S_0$  gets labelled by  $\varphi$ .
- ❖ It is enough to consider the **basic operators** of CTL, i.e. the below syntax for  $p \in AP$ :
$$\varphi ::= p \mid \neg\varphi \mid \varphi \vee \varphi \mid EX\varphi \mid E[\varphi U \varphi] \mid EG\varphi.$$

# Label( $\neg\varphi$ ), Label( $\varphi_1 \vee \varphi_2$ )

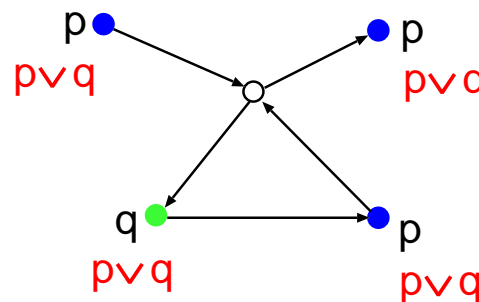
## Label( $\neg\varphi$ )

for all  $s \in S$  such that  $\varphi \notin \text{Label}(s)$  do  
 $\text{Label}(s) := \text{Label}(s) \cup \{\neg\varphi\}$



## Label( $\varphi_1 \vee \varphi_2$ )

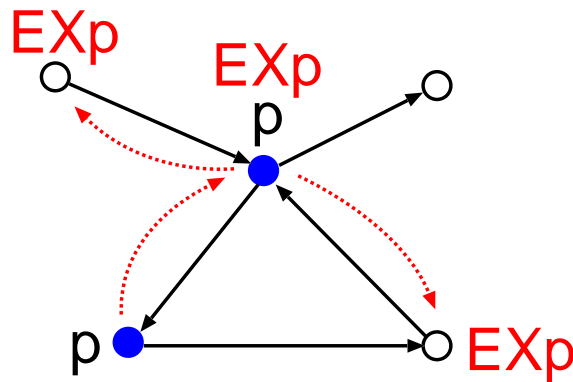
for all  $s \in S$  such that  $\varphi_1 \in \text{Label}(s)$  or  $\varphi_2 \in \text{Label}(s)$  do  
 $\text{Label}(s) := \text{Label}(s) \cup \{\varphi_1 \vee \varphi_2\}$



# Label( $EX\varphi$ )

## Label( $EX\varphi$ )

for all  $s_2 \in S$  such that  $\varphi \in Label(s_2)$  do  
for all  $s_1 \in S$  such that  $R(s_1, s_2)$  do  
 $Label(s_1) := Label(s_1) \cup \{EX\varphi\}$

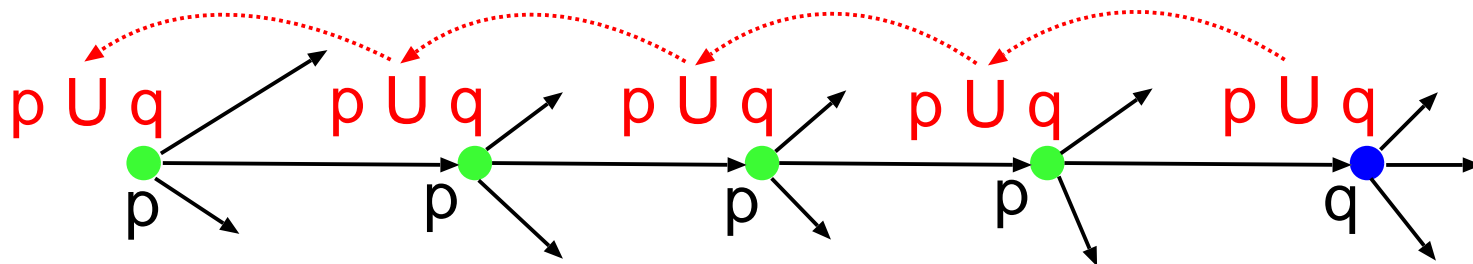




# Label( $E[\varphi_1 U \varphi_2]$ )

## ❖ The idea:

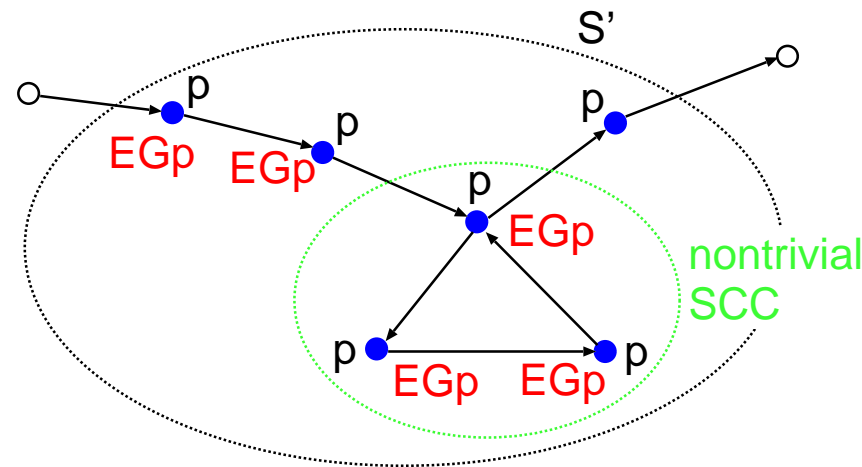
- Label first states already labelled by  $\varphi_2$ .
- Look at **predecessors** of states labelled with  $\varphi_1 U \varphi_2$ , and if they are labelled with  $\varphi_1$ , label them with  $\varphi_1 U \varphi_2$  as well.



# Label( $EG\varphi$ )

❖ Based on the following observation: Let  $M = (S, S_0, R, L)$  be a Kripke structure,  $S' = \{s \in S \mid M, s \models \varphi\}$ , and  $R' = R \cap (S' \times S')$ . For any  $s \in S$ ,  $M, s \models EG\varphi$  iff

1.  $s \in S'$  and
2. there exists a **path** in the oriented graph  $G' = (S', R')$  that leads from  $s$  to some node  $t$  in a **nontrivial SCC**  $C$  of  $G'$ .



- ❖ An SCC  $C$  is **nontrivial** iff either it has more than one node or it contains one node with a self-loop.
- ❖ SCCs of a finite oriented graph  $(V, E)$  can be computed using the **Tarjan's algorithm** in time  $O(|E| + |V|)$ .

# The LTL Logic

# LTL—The Syntax

❖ LTL is another sublogic of CTL\* that allows only formulae of the form  $A \varphi$  in which the only state subformulae are atomic propositions.

❖ This is, LTL formulae  $\varphi$  are built according to the grammar:

- $\varphi ::= A \psi$  (the use of  $A$  is often omitted),
- $\psi ::= p \mid \neg\psi \mid \psi \vee \psi \mid \psi \wedge \psi \mid X \psi \mid F \psi \mid G \psi \mid \psi U \psi \mid \psi R \psi$

where  $p \in AP$ .

❖ Note that LTL speaks about particular paths in a given Kripke structure only—it ignores its branching structure.

❖ Sometimes, existential LTL allowing formulae of the form  $E \varphi$  is used too.

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❖ Sometimes, existential LTL allowing formulae of the form  $E \varphi$  is used too.

❖ Note also that while CTL cannot express fairness assumptions (in CTL model checking, they are handled by a special extension of the model checking algorithm), LTL can express fairness assumptions by formulae of the following form:

- **weak fairness:**  $(F G Enabled) \Rightarrow (G F Fired)$ , i.e.  $\diamond\Box Enabled \Rightarrow \Box\diamond Fired$ ,
- **strong fairness:**  $(G F Enabled) \Rightarrow (G F Fired)$ , i.e.  $\Box\diamond Enabled \Rightarrow \Box\diamond Fired$ .

# LTL, CTL, and CTL\*

- ❖ LTL and CTL have an incomparable power:
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- the disjunction of the above formulae, i.e.  $(A (FG p)) \vee (AG (EF p))$ , is not expressible in CTL nor LTL.

❖ To complete the picture, here are the complexities of the appropriate model checking algorithms (we will discuss LTL model checking later on):

- CTL: linear in  $|M|$  and linear in  $|\varphi|$ .
- LTL and CTL\*: linear in  $|M|$  and PSPACE-complete in  $|\varphi|$

where  $|M| = |S| + |R|$  and  $|\varphi|$  is the number of subformulae of  $\varphi$ .

❖ Finally, as an example of a logic more general than CTL\*, we can mention modal  $\mu$ -calculus based on least/greatest fixpoint operators on sets of states (basically allowing one to define new, specialised modalities).