

Part III.
Models for Regular
Languages

Regular Expressions (RE): Definition

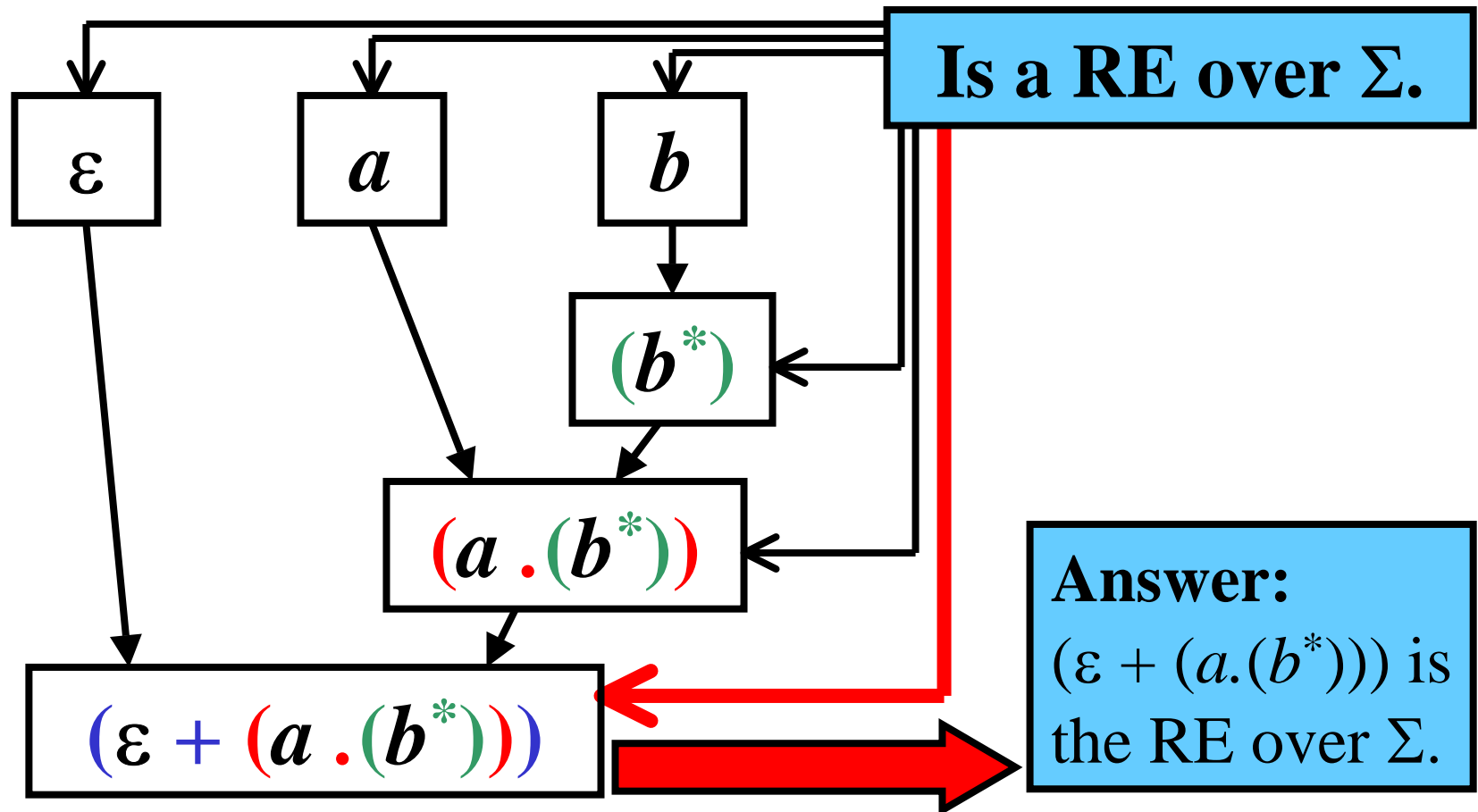
Gist: Expressions with operators $.$, $+$, and $*$ that denote concatenation, union, and iteration, respectively.

Definition: Let Σ be an alphabet. The *regular expressions* over Σ and the *languages they denote* are defined as follows:

- \emptyset is a RE denoting the empty set
- ε is a RE denoting $\{\varepsilon\}$
- a , where $a \in \Sigma$, is a RE denoting $\{a\}$
- Let r and s be regular expressions denoting the languages L_r and L_s , respectively; then
 - $(r.s)$ is a RE denoting $L = L_r L_s$
 - $(r + s)$ is a RE denoting $L = L_r \cup L_s$
 - (r^*) is a RE denoting $L = L_r^*$

Regular Expressions: Example

Question: Is $(\varepsilon + (a.(b^*)))$ the regular expression over $\Sigma = \{a, b\}$?



Simplification

1) Reduction of the number of parentheses by

Precedences: $*$ $>$ $.$ $>$ $+$

2) Expression $r.s$ is simplified to rs

3) Expression rr^* or r^*r is simplified to r^+

Example:

$((a.(a^*)) + ((b^*).b))$ can be written as $a.a^* + b^*.b$,

and $a.a^* + b^*.b$ can be written as $a^+ + b^+$

Regular Language (RL)

Gist: Every RE denotes a regular language

Definition: Let L be a language. L is a *regular language* (RL) if there exists a regular expression r that denotes L .

Denotation: $L(r)$ means the language denoted by r .

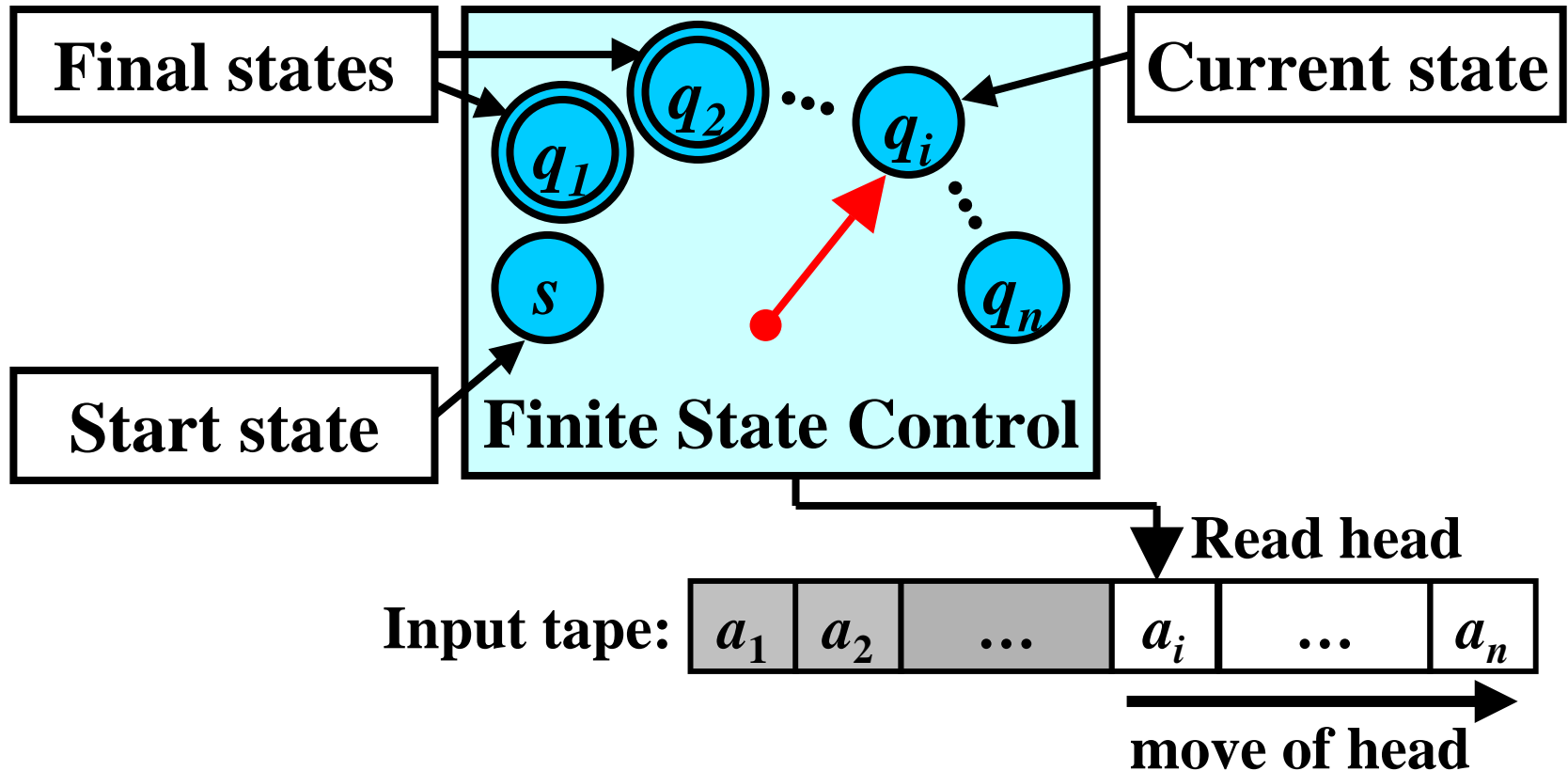
Examples:

$r_1 = ab + ba$	denotes $L_1 = \{ab, ba\}$
$r_2 = a^+b^*$	denotes $L_2 = \{a^n b^m : n \geq 1, m \geq 0\}$
$r_3 = ab(a + b)^*$	denotes $L_3 = \{x : ab \text{ is prefix of } x\}$
$r_4 = (a + b)^* ab(a + b)^*$	denotes $L_4 = \{x : ab \text{ is substring of } x\}$

L_1, L_2, L_3, L_4 are regular languages over Σ

Finite Automata (FA)

Gist: The simplest model of computation based on a finite set of states and computational rules.



Finite Automata: Definition

Definition: A *finite automaton* (FA) is a 5-tuple:


$$M = (Q, \Sigma, R, s, F), \text{ where}$$

- Q is a *finite set of states*
- Σ is an *input alphabet*
- R is a *finite set of rules* of the form: $pa \rightarrow q$,
where $p, q \in Q, a \in \Sigma \cup \{\varepsilon\}$
- $s \in Q$ is the *start state*
- $F \subseteq Q$ is a set of *final states*

Mathematical note on rules:

- Strictly mathematically, R is a relation from $Q \times (\Sigma \cup \{\varepsilon\})$ to Q
 - Instead of (pa, q) , however, we write the rule as $pa \rightarrow q$
-
- $pa \rightarrow q$ means that with a , M can move from p to q
 - if $a = \varepsilon$, no symbol is read

Graphical Representation

 denotes a state $q \in Q$

 denotes the start state $s \in Q$

 denotes a final state $f \in F$

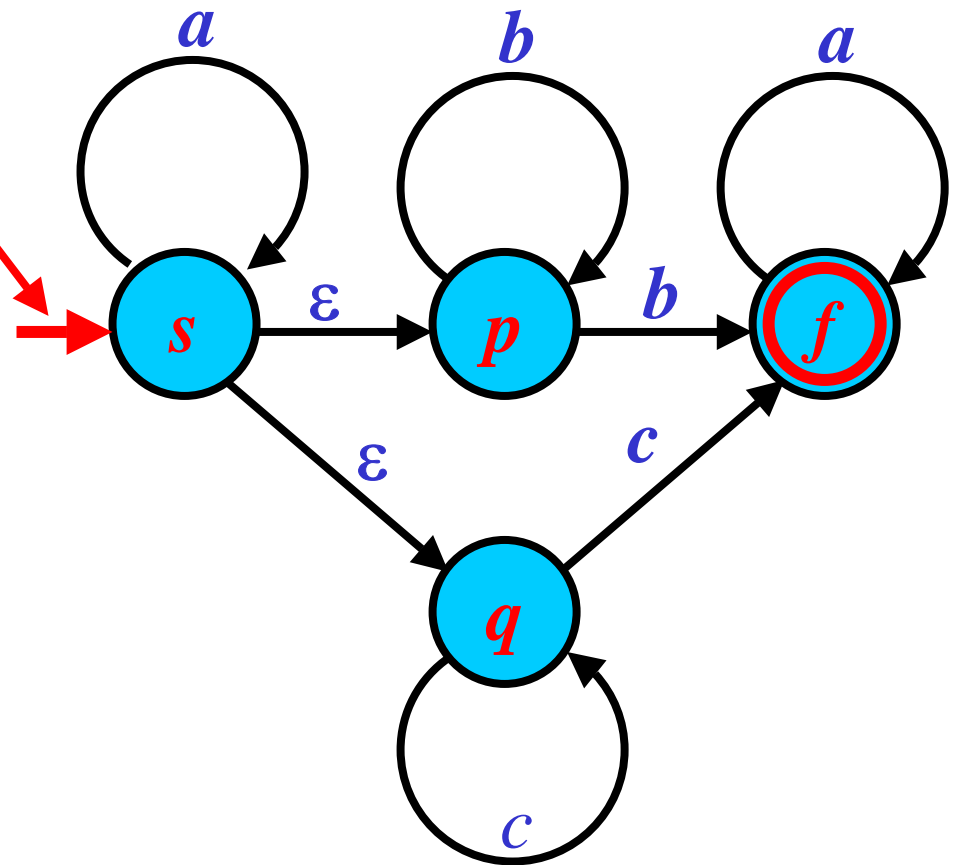
 \xrightarrow{a}  denotes $pa \rightarrow q \in R$

Graphical Representation: Example

$M = (Q, \Sigma, R, s, F)$,

where:

- $Q = \{s, p, q, f\}$;
- $\Sigma = \{a, b, c\}$;
- $R = \{sa \rightarrow s,$
 $s \rightarrow p,$
 $pb \rightarrow p,$
 $pb \rightarrow f,$
 $s \rightarrow q,$
 $qc \rightarrow q,$
 $qc \rightarrow f,$
 $fa \rightarrow f\}$;
- $F = \{f\}$



Tabular Representation

- **Columns:** Member of $\Sigma \cup \{\varepsilon\}$
- **Rows:** States of Q
- **First row:** The start state
- **Underscored:** Final states

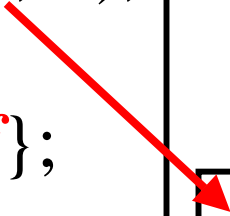
	...	<i>a</i>	...	ε
<i>s</i>				
...				
<i>p</i>		<i>t(p, a)</i>		
...				
<u><i>f</i></u>				

$$t(p, a) = \{q : pa \rightarrow q \in R\}$$

Tabular Representation: Example

$M = (Q, \Sigma, R, s, F)$,
where:

- $Q = \{s, p, q, f\}$;
- $\Sigma = \{a, b, c\}$;
- $R = \{sa \rightarrow s,$
 $s \rightarrow p,$
 $pb \rightarrow p,$
 $pb \rightarrow f,$
 $s \rightarrow q,$
 $qc \rightarrow q,$
 $qc \rightarrow f,$
 $fa \rightarrow f\}$;
- $F = \{f\}$

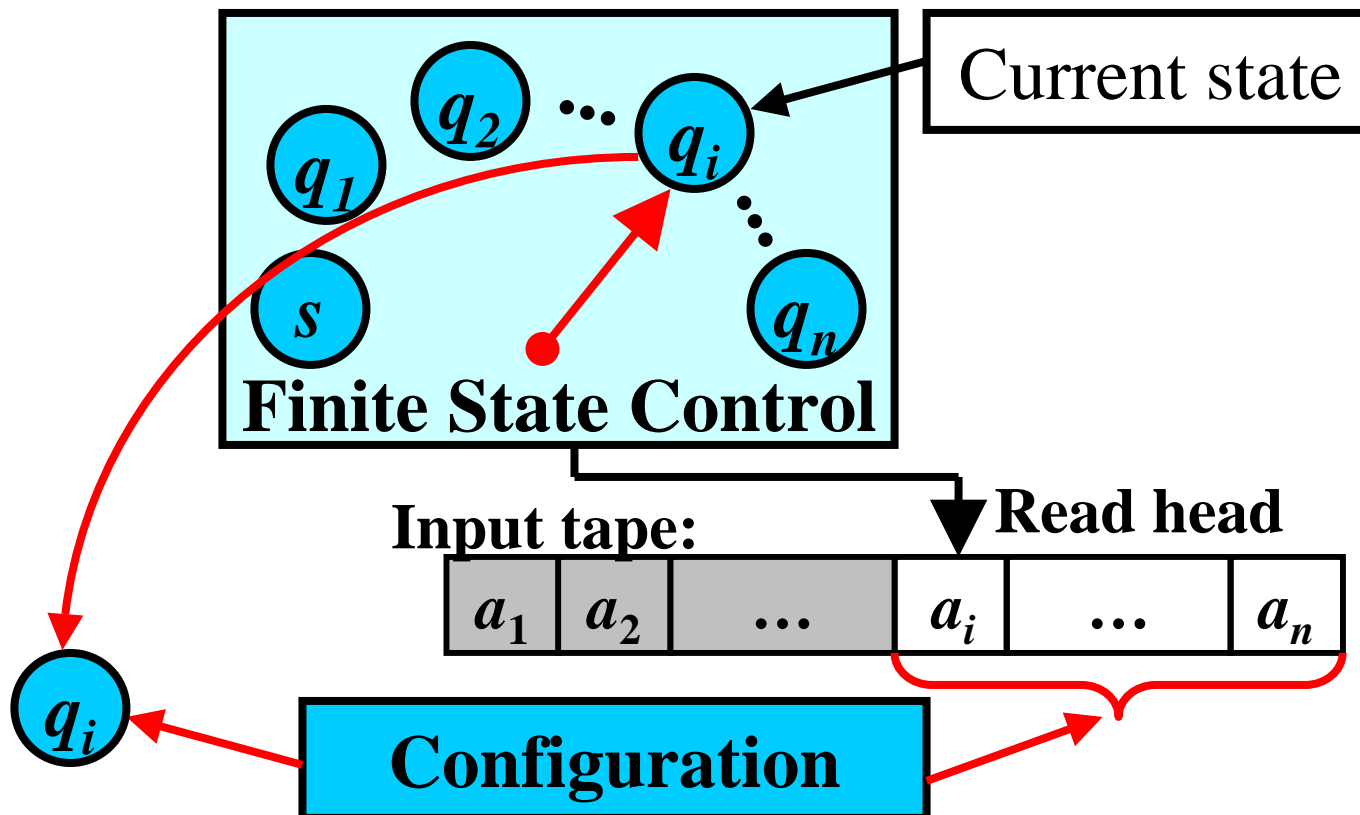


	a	b	c	ϵ
s	$\{s\}$	\emptyset	\emptyset	$\{p, q\}$
p	\emptyset	$\{p, f\}$	\emptyset	\emptyset
q	\emptyset	\emptyset	$\{q, f\}$	\emptyset
f	$\{f\}$	\emptyset	\emptyset	\emptyset

Configuration

Gist: Instance description of FA

Definition: Let $M = (Q, \Sigma, R, s, F)$ be a FA.
 A *configuration* of M is a string $\chi \in Q\Sigma^*$

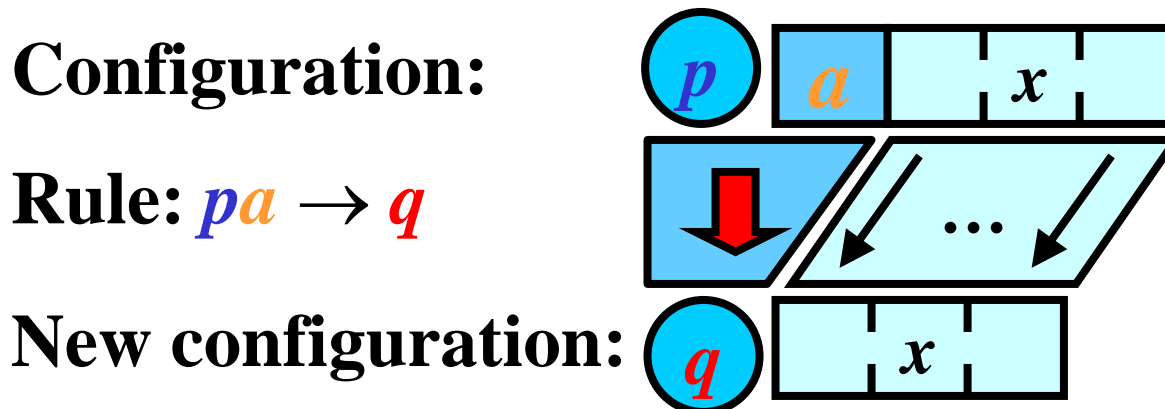


Move

Gist: Computational step of FA

Definition: Let pa and qx be two configurations of M , where $p, q \in Q$, $a \in \Sigma \cup \{\varepsilon\}$, and $x \in \Sigma^*$. Let $r = pa \rightarrow q \in R$ be a rule. Then M makes a *move* from pa to qx according to r , written as $pa \dashv\vdash qx [r]$ or, simply, $pa \dashv\vdash qx$

Note: if $a = \varepsilon$, no input symbol is read



Sequence of Moves 1/2

Gist: Several consecutive computational steps

Definition: Let χ be a configuration. M makes *zero moves* from χ to χ ; in symbols,

$$\chi \vdash^0 \chi [\varepsilon] \text{ or, simply, } \chi \vdash^0 \chi$$

Definition: Let $\chi_0, \chi_1, \dots, \chi_n$ be a sequence of configurations, $n \geq 1$, and $\chi_{i-1} \vdash \chi_i [r_i]$, $r_i \in R$, for all $i = 1, \dots, n$; that is,

$$\chi_0 \vdash \chi_1 [r_1] \vdash \chi_2 [r_2] \dots \vdash \chi_n [r_n]$$

Then M makes n moves from χ_0 to χ_n :

$$\chi_0 \vdash^n \chi_n [r_1 \dots r_n] \text{ or, simply, } \chi_0 \vdash^n \chi_n$$

Sequence of Moves 2/2

If $\chi_0 \vdash^{-n} \chi_n [\rho]$ for some $n \geq 1$, then

$$\chi_0 \vdash^{-+} \chi_n [\rho].$$

If $\chi_0 \vdash^{-n} \chi_n [\rho]$ for some $n \geq 0$, then

$$\chi_0 \vdash^{-*} \chi_n [\rho].$$

Example: Consider

$pa\color{red}bc \vdash \color{red}qbc$ [1: $pa \rightarrow q$], and $q\color{green}bc \vdash \color{magenta}rc$ [2: $qb \rightarrow r$].

Then, $pa\color{green}bc \vdash^{-2} \color{magenta}rc$ [1 2],

$pa\color{green}bc \vdash^{-+} \color{magenta}rc$ [1 2],

$pa\color{green}bc \vdash^{-*} \color{magenta}rc$ [1 2]

Accepted Language

Gist: M accepts w if it can completely read w by a sequence of moves from s to a final state

Definition: Let $M = (Q, \Sigma, R, s, F)$ be a FA. The *language accepted by M* , $L(M)$, is defined as:

$$L(M) = \{w: w \in \Sigma^*, sw \vdash^* f, f \in F\}$$

$M = (Q, \Sigma, R, s, F)$:

if $q_n \in F$ then $w \in L(M)$;
otherwise, $w \notin L(M)$

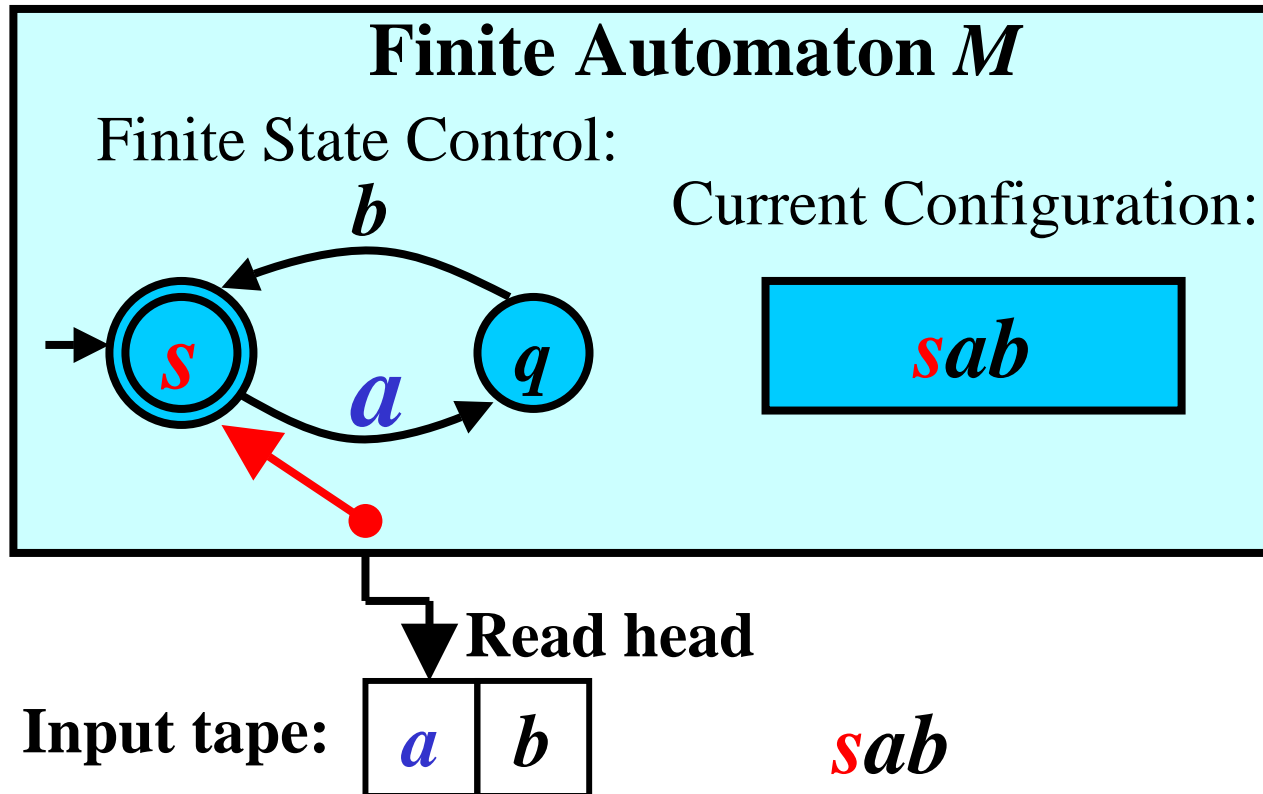
$sa_1a_2 \dots a_n \mid - q_1a_2 \dots a_n \mid - \dots \mid - q_{n-1}a_n \mid - q_n$
 $\underbrace{\hspace{10em}}_w$

FA: Example 1/3

$M = (Q, \Sigma, R, s, F)$, where:

$Q = \{s, q\}$, $\Sigma = \{a, b\}$, $R = \{sa \rightarrow q, qb \rightarrow s\}$, $F = \{s\}$

Question: $ab \in L(M)$?

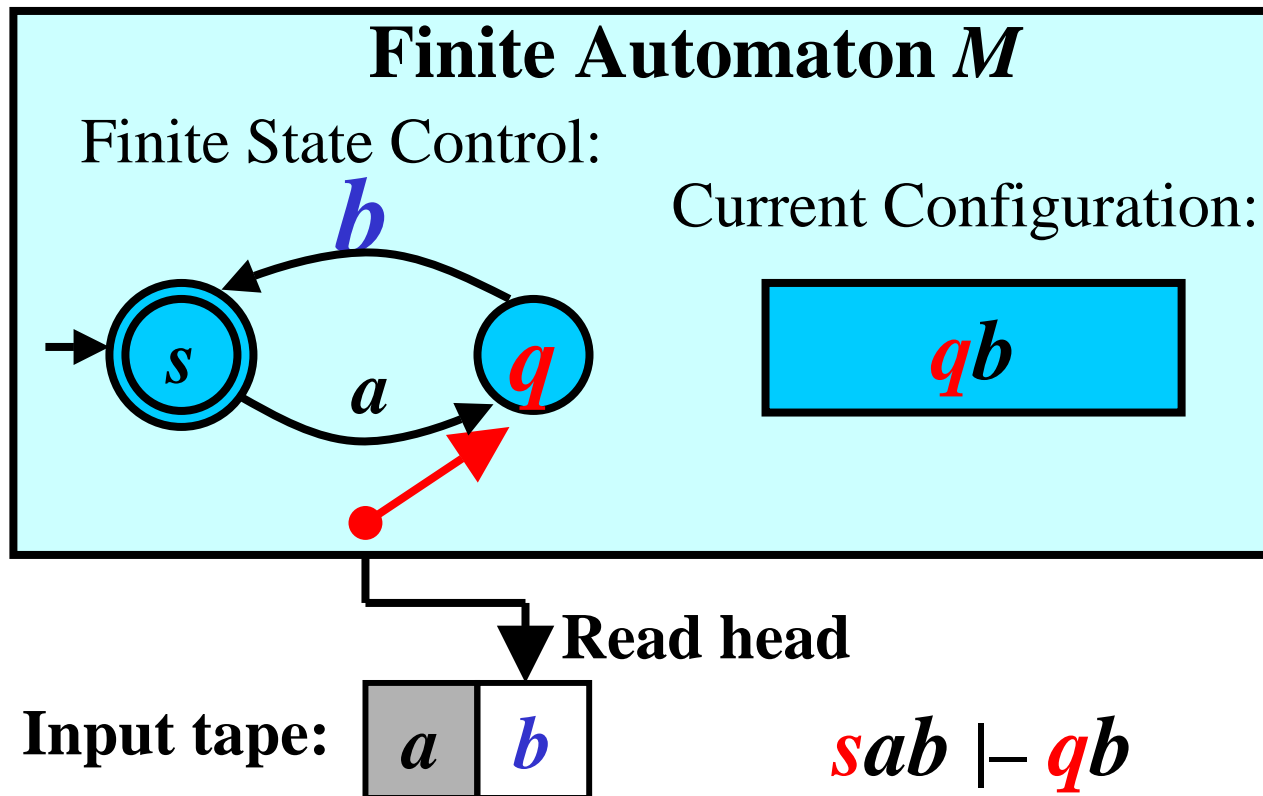


FA: Example 2/3

$M = (Q, \Sigma, R, s, F)$, where:

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Question: $ab \in L(M)$?

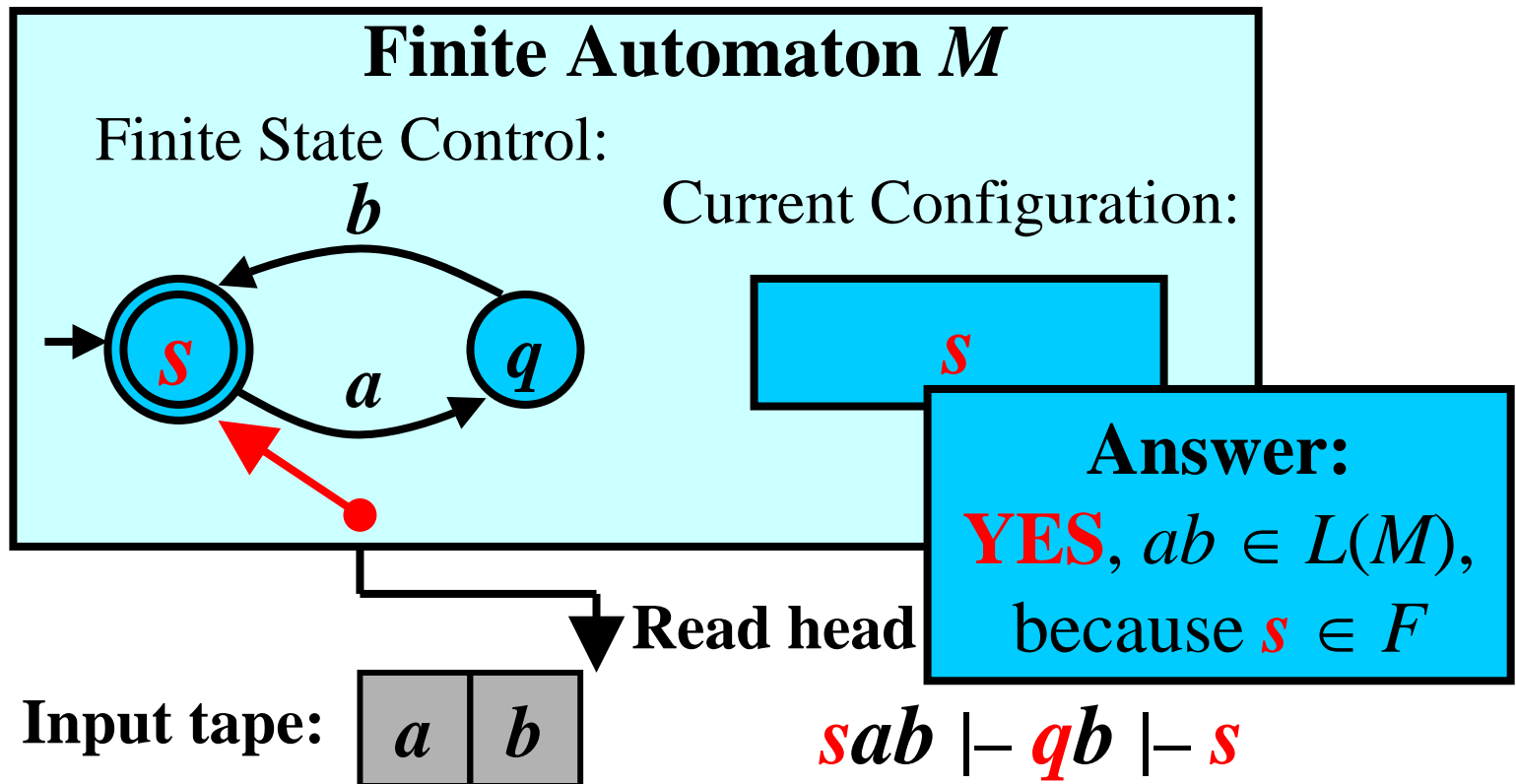


FA: Example 3/3

$M = (Q, \Sigma, R, s, F)$, where:

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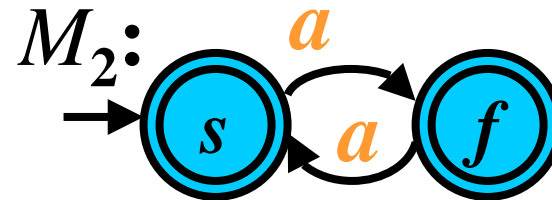
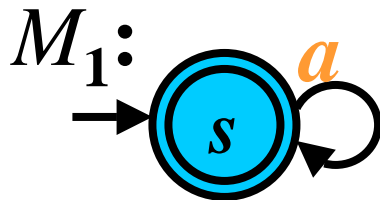
Question: $ab \in L(M)$?



Equivalent Models

Definition: Two models for languages, such as FAs, are equivalent if they both specify the same language.

Example:



Question: Is M_1 equivalent to M_2 ?

Answer: M_1 and M_2 are equivalent because
 $L(M_1) = L(M_2) = \{a^n : n \geq 0\}$

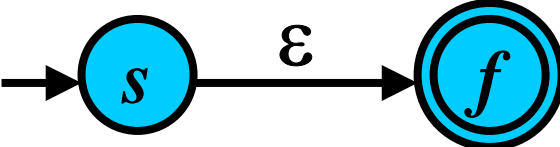
Conversion of RE to FA: Basics 1/5

Gist: Algorithm that converts any RE to an equivalent FA (lex in UNIX).

- For a RE $r = \emptyset$, there is an equivalent FA M_{\emptyset} .

Proof: M_{\emptyset} : 

- For a RE $r = \varepsilon$, there is an equivalent FA M_{ε} .

Proof: M_{ε} : 

- For a RE $r = a$, $a \in \Sigma$, there is an equivalent FA M_a .

Proof: M_a : 

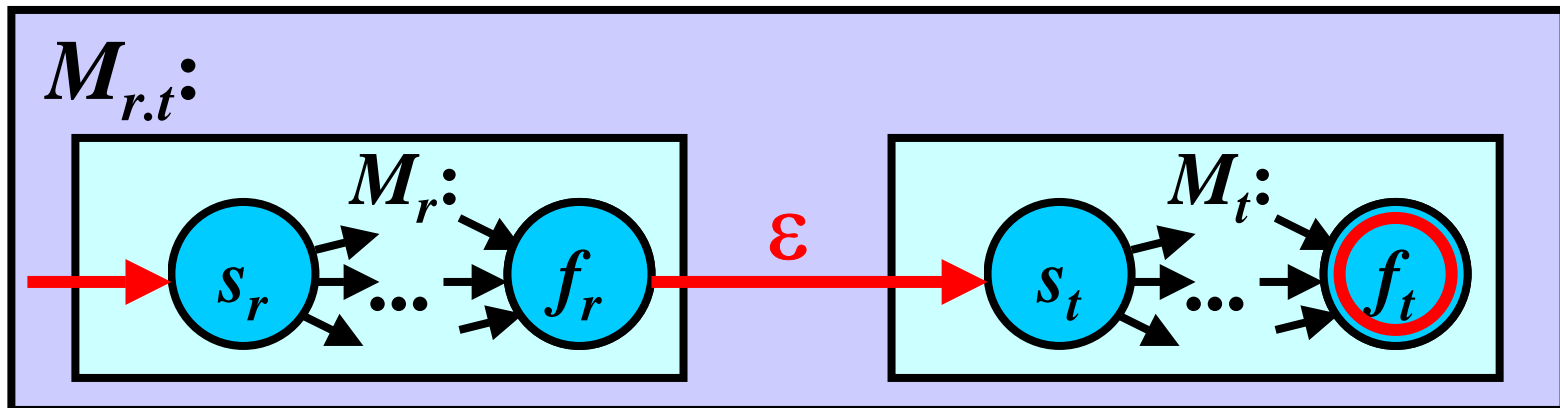
RE to FA: Concatenation 2/5

- Let r be a RE over Σ and $M_r = (Q_r, \Sigma, R_r, s_r, \{f_r\})$ be an FA such that $L(M_r) = L(r)$.
- Let t be a RE over Σ and $M_t = (Q_t, \Sigma, R_t, s_t, \{f_t\})$ be an FA such that $L(M_t) = L(t)$.
- Then, for the RE $r.t$, there exists an equivalent FA $M_{r.t}$

Proof: Let $Q_r \cap Q_t = \emptyset$.

Construction:

$$M_{r.t} = (Q_r \cup Q_t, \Sigma, R_r \cup R_t \cup \{f_r \rightarrow s_t\}, s_r, \{f_t\})$$



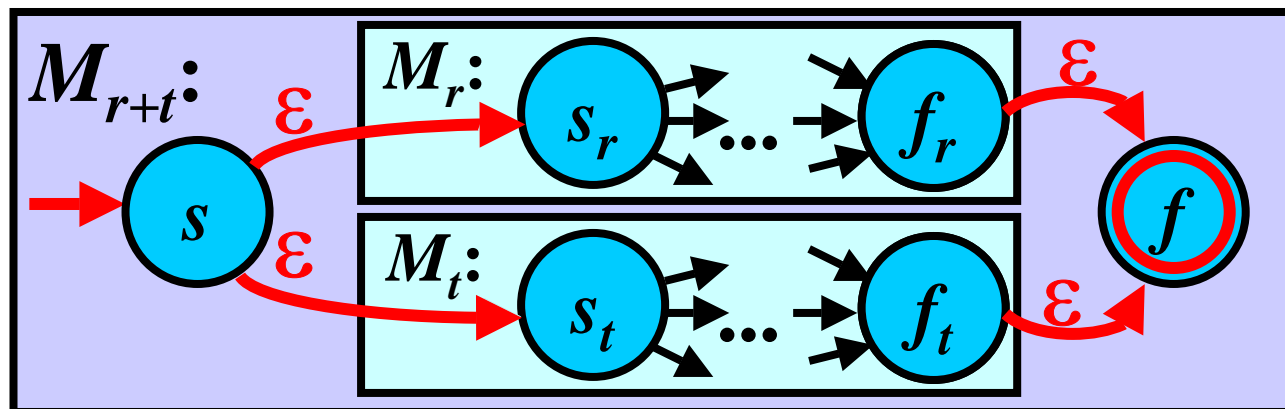
RE to FA: Union 3/5

- Let r be a RE over Σ and $M_r = (Q_r, \Sigma, R_r, s_r, \{f_r\})$ be an FA such that $L(M_r) = L(r)$.
- Let t be RE over Σ and $M_t = (Q_t, \Sigma, R_t, s_t, \{f_t\})$ be an FA such that $L(M_t) = L(t)$.
- For a RE $r + t$, there exists an equivalent FA M_{r+t}

Proof: Let $Q_r \cap Q_t = \emptyset$, $s, f \notin Q_r \cup Q_t$.

Construction

$$M_{r+t} = (Q_r \cup Q_t \cup \{s, f\}, \Sigma, R_r \cup R_t \cup \{s \rightarrow s_r, s \rightarrow s_t, f_r \rightarrow f, f_t \rightarrow f\}, s, \{f\})$$



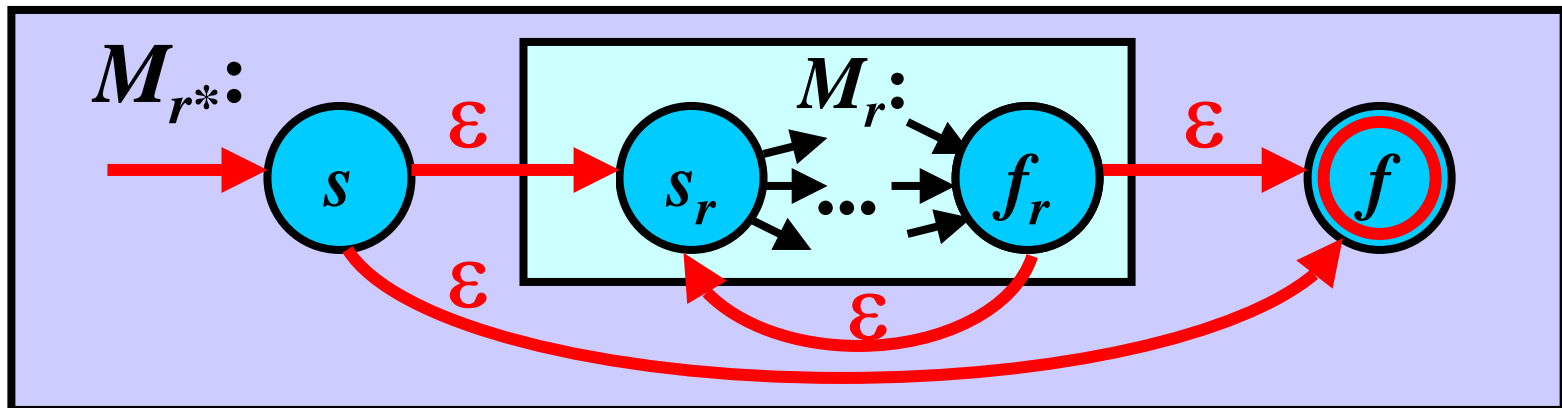
RE to FA: Iteration 4/5

- Let r be a RE over Σ and $M_r = (Q_r, \Sigma, R_r, s_r, \{f_r\})$ be an FA such that $L(M_r) = L(r)$.
- For the RE r^* , there exists an equivalent FA M_{r^*}

Proof: Let $s, f \notin Q_r$.

Construction:

$$M_{r^*} = (Q_r \cup \{s, f\}, \Sigma, R_r \cup \{s \rightarrow s_r, f_r \rightarrow f, f_r \rightarrow s_r, s \rightarrow f\}, s, \{f\})$$

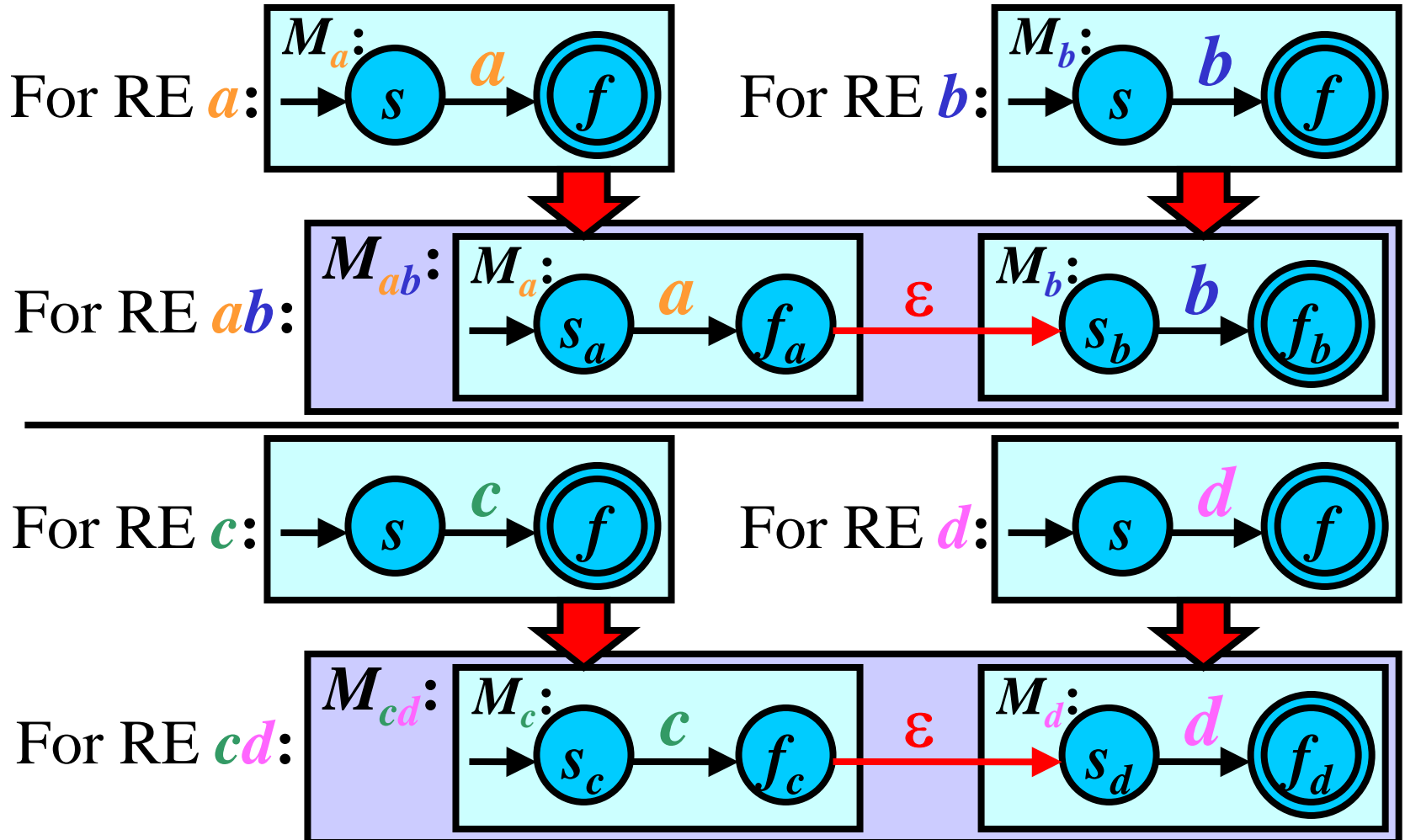


RE to FA: Completion 5/5

- **Input:** RE r over Σ
 - **Output:** FA M such that $L(r) = L(M)$
-
- **Method:**
 - **From “inside” of r , repeatedly use the next rules to construct M :**
 - for RE \emptyset , construct FA M_{\emptyset}
 - for RE ε , construct FA M_{ε}
 - for RE $a \in \Sigma$, construct FA M_a
- } \longrightarrow (see 1/5)
- **let** for REs r and t , there already exist FAs M_r and M_t , respectively; **then**,
 - for RE $r.t$, construct FA $M_{r.t}$ (see 2/5)
 - for RE $r + t$, construct FA M_{r+t} (see 3/5)
 - for RE r^* construct FA M_{r^*} (see 4/5)

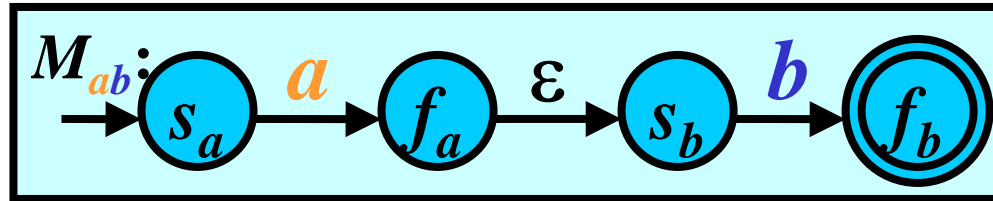
RE to FA: Example 1/3

Transform RE $r = ((ab) + (cd))^*$ to an equivalent FA M

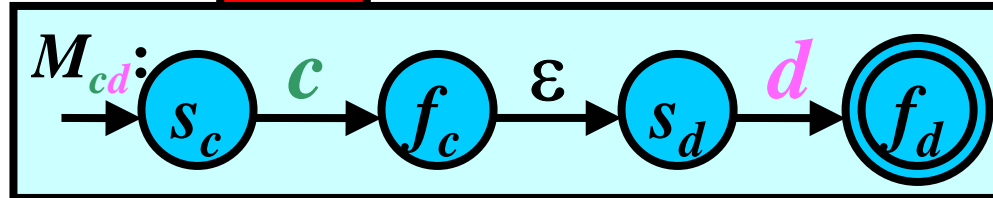


RE to FA: Example 2/3

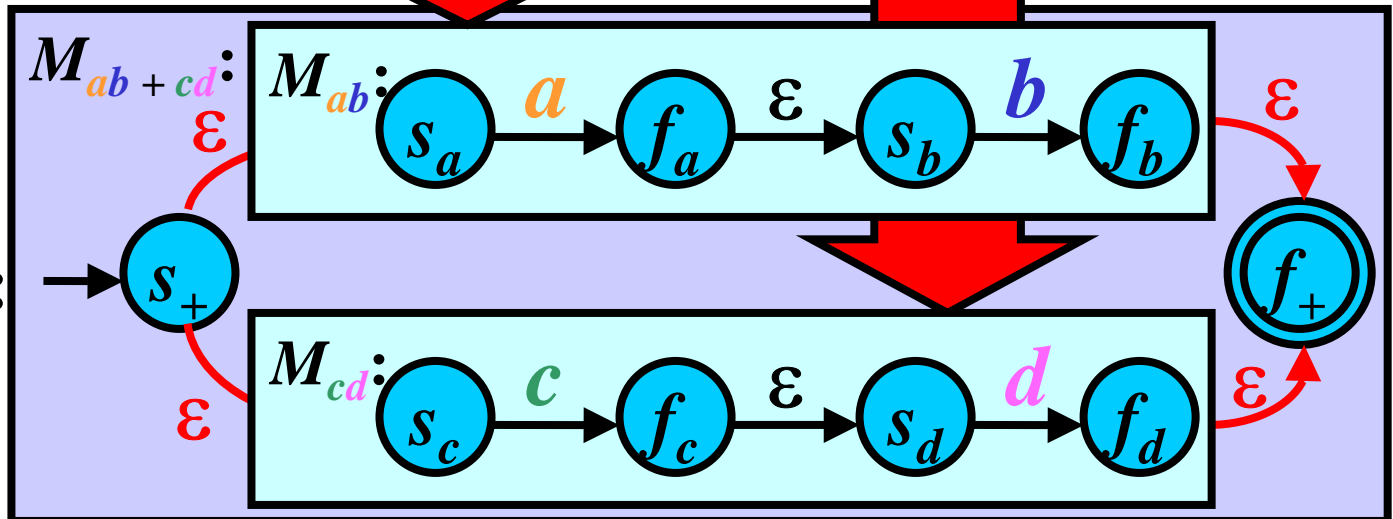
For RE ab :



For RE cd :

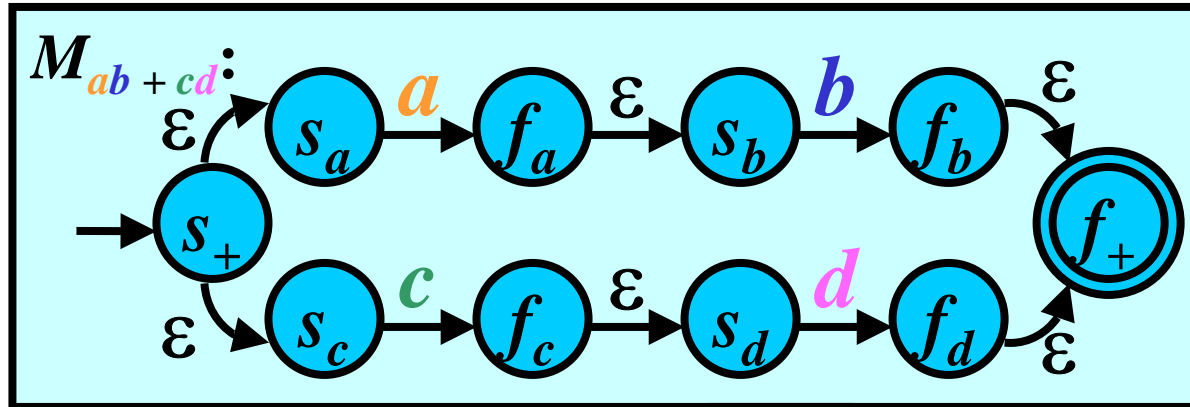


For RE
 $ab + cd$:

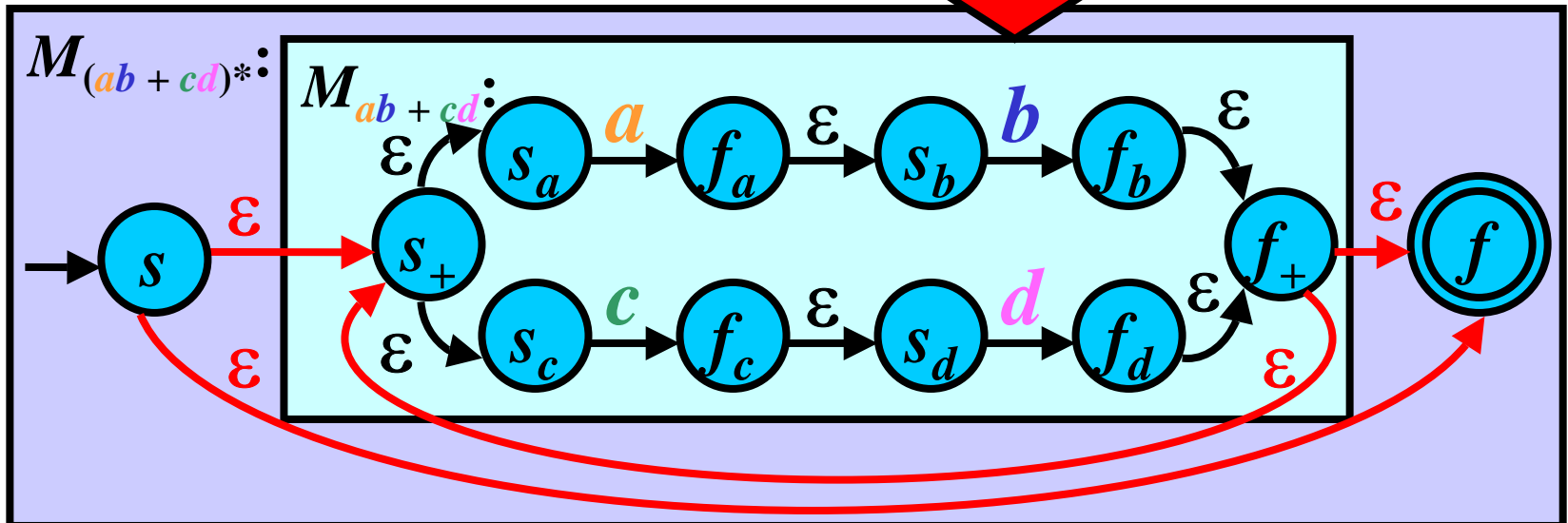


RE to FA: Example 3/3

For RE
 $ab + cd$:



For a final RE $(ab + cd)^*$:



Models for Regular Languages

Theorem: For every RE r , there is an FA M such that $L(r) = L(M)$.

Proof is based on the previous algorithm.

Theorem: For every FA M , there is an RE r such that $L(M) = L(r)$.

Proof: See page 210 in [Meduna: Automata and Languages]

Conclusion: The fundamental models for regular languages are

- 1) **Regular expressions**
- 2) **Finite Automata**