



## Deterministic translation of LL(1) languages using reduced pushdown automata

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# Introduction, motivation

- Assembler input language can be divided into 3 grammars describing:
  - assembler file structure and directives,
  - expressions and
  - instruction set.
- Needed to "regularize" context-free grammar – to use a modification of finite automata that will be able to translate expressions.
- Result: algorithm that allows us to transform any CFG into an equivalent reduced pushdown automaton.

# Global Index Grammar Inspired Grammars (GIGIG)

- $G = (N, T, I, S, \#, P)$ ,
- $N, T, S$  are defined as usually,
- $I$  is the set of indices (stack symbols),
- $\#$  is the starting stack symbol,
- $P$  is the set of productions of the following forms

a.  $A \xrightarrow{\varepsilon} \alpha$  (*epsilon*),

b.  $A \xrightarrow{x} \alpha$  (*push*),

c.  $A \xrightarrow{\bar{x}} \alpha$  (*pop*),

where  $x \in I, y \in I \cup \{\#\}, A \in N, \alpha \in (N \cup T)^*$ .

# GIGIG – derivation relation, example

- Derivation relation  $\Rightarrow$  is defined as follows:

if rule is of the form:

$$a. A \xrightarrow{\varepsilon} \alpha, \text{ then } \delta\#\beta A\gamma \Rightarrow \delta\#\beta\alpha\gamma,$$

$$b. A \xrightarrow{x} \alpha, \text{ then } \delta\#\beta A\gamma \Rightarrow x\delta\#\beta\alpha\gamma,$$

$$c. A \xrightarrow{\bar{x}} \alpha, \text{ then } x\delta\#\beta A\gamma \Rightarrow \delta\#\beta\alpha\gamma.$$

- Generated language:  $L(G) = \{w \mid \#S \xrightarrow{*} \#w, w \in T^*\}$ .
- Example: let's have a GIGIG with following rules:

$$S \xrightarrow{i} aSd, S \rightarrow B, B \xrightarrow{\bar{i}} bBc, B \rightarrow \varepsilon,$$

then a derivation sequence of sentential forms for string  $aabbccdd$  would be the following:

$$\#S \Rightarrow \underset{i}{i}\#aSd \Rightarrow \underset{i}{ii}\#aaSdd \Rightarrow \underset{\bar{i}}{ii}\#aaBdd \Rightarrow \underset{\bar{i}}{i}\#aabBcdd \Rightarrow \underset{\bar{i}}{\#}aabbBcdd \Rightarrow aabbccdd.$$

# Reduced Pushdown Automata (RPDA)

- $M = (Q, \Sigma, \Gamma, \delta, q_0, z_0, F)$ ,
- $Q, \Sigma, \Gamma, q_0, z_0, F$  are defined in the same way as for pushdown automata,
- $\delta : Q \times (\Sigma \cup \{\varepsilon\}) \times (\Gamma \cup \{\varepsilon\}) \rightarrow 2^{Q \times (\Gamma \cup \{\varepsilon\})}$ , where for any  $q \in Q, a \in (\Sigma \cup \{\varepsilon\})$  holds:

if  $(q', z') \in \delta(q, a, z)$ ,

then  $(z = \varepsilon \wedge z' = \varepsilon) \vee (z \in \Gamma \wedge z' = \varepsilon) \vee (z = \varepsilon \wedge z' \in \Gamma)$ .

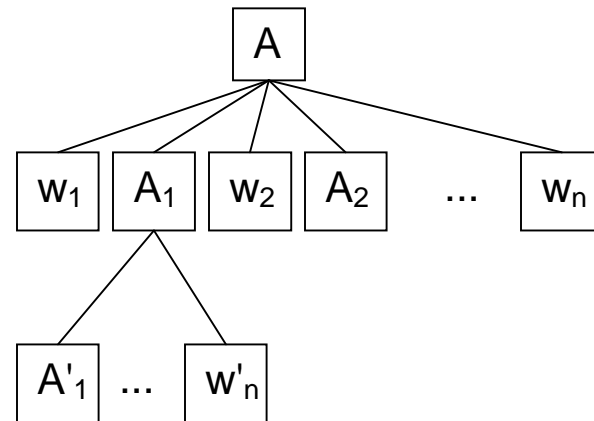
- When a transition is made, either we do not manipulate with the pushdown, one symbol is pushed onto the pushdown or one symbol is popped.

# Step 1 - Transformation CFG -> GIGIG

- Let's have a CFG  $G = (N, T, P, S)$ , an equivalent GIGIG is  $G' = (N \cup I \cup \{X\}, T, I, S, \#, P')$ , where the production set  $P'$  and index set  $I$  is constructed in this way:

For every rule  $p, p \in P$ , of the form  $A \rightarrow w_1 A_1 w_2 A_2 \dots A_{n-2} w_{n-1} A_{n-1} w_n$  add to  $P'$  following rules:

$$\begin{array}{ll}
 A \xrightarrow{A_1^p} w_1 A_1, & X \xrightarrow{A_1^p} A_1^p, \\
 A_1^p \xrightarrow{A_2^p} w_2 A_2, & X \xrightarrow{A_2^p} A_2^p, \\
 \dots & \dots \\
 A_{n-2}^p \xrightarrow{A_{n-1}^p} w_{n-1} A_{n-1}, & X \xrightarrow{A_{n-1}^p} A_{n-1}^p, \\
 A_{n-1}^p \rightarrow w_n, & \\
 A_{n-1}^p \rightarrow w_n X \text{ and} & 
 \end{array}$$



to  $I$  add  $A_1^p, A_2^p, \dots, A_{n-1}^p$ , where  $A_i \in N, n \geq 1, 1 \leq i \leq n-1, w_j \in T^*, 1 \leq j \leq n$

- Result of the step 1 is a tuple  $(G', X)$ .

## Step 2 - Transformation GIGIG with right-linear rules -> GIGIG with right-regular rules

- Classical algorithm for conversion of right-linear grammar to right-regular grammar with one small modification would be used.
- If a rule manipulates with the pushdown, this action would be associated with the first rule created from it.



## Step 3 - Transformation GIGIG -> RPDA

- Let's have tuple  $(G, X)$  obtained from a CFG using steps 1 and 2.

$G = (N, T, I, S, \#, P)$  and  $X$  is a special nonterminal,  $X \in N$ .

- An equivalent reduced pushdown automaton is

$M = (N \cup \{f\}, T, I \cup \{\#\}, \delta, S, \#, \{f\})$ , where the transition function

$\delta : N \times (T \cup \{\varepsilon\}) \times (I \cup \{\varepsilon\}) \rightarrow 2^{(N \cup \{f\}) \times (I \cup \{\varepsilon\})}$  is constructed in this way:

For every rule  $p$ ,  $p \in P$  of the form

a)  $A \rightarrow aB$ , let  $(B, \varepsilon) \in \delta(A, a, \varepsilon)$ ,

b)  $A \xrightarrow{z} aB$ , let  $(B, z) \in \delta(A, a, \varepsilon)$ ,

c)  $A \xrightarrow{\bar{z}} B$ , let  $(B, \varepsilon) \in \delta(A, \varepsilon, z)$  and

d)  $A \rightarrow a$ , let  $(X, \varepsilon) \in \delta(A, a, \varepsilon)$ .

Further, let  $(f, \varepsilon) \in \delta(X, \varepsilon, \#)$ .

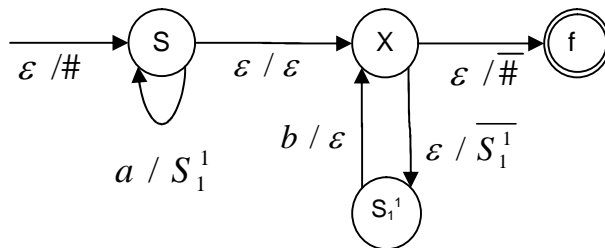
- Result of step 3 is a RPDA that translates original CFG.

# Example 1

- Let's have a CFG with following rules: 1:  $S \rightarrow aSb$ , 2:  $S \rightarrow \varepsilon$ .
- Using step 1 and step 2, we obtain GIGIG with following regular rules:

$$\begin{aligned}
 1: S &\xrightarrow{s_1^1} aS, & X &\xrightarrow{s_1^1} S_1^1, \\
 & & S_1^1 &\rightarrow b, & S_1^1 &\rightarrow bX, \\
 2: S &\rightarrow \varepsilon, & S &\rightarrow X.
 \end{aligned}$$

- Then the step 3 is applied and we get this RPDA:



- For input string  $aabb$ , this automaton goes through the following sequence of configurations:

$$\begin{aligned}
 (S, aabb, \#) &\mapsto (S, abb, S_1^1 \#) \mapsto (S, bb, S_1^1 S_1^1 \#) \mapsto (X, bb, S_1^1 S_1^1 \#) \mapsto (S_1^1, bb, S_1^1 \#) \mapsto (X, b, S_1^1 \#) \mapsto \\
 (S_1^1, b, \#) &\mapsto (X, \varepsilon, \#) \mapsto (f, \varepsilon, \varepsilon)
 \end{aligned}$$

# Deterministic RPDA

- Any RPDA  $M = (Q, \Sigma, \Gamma, \delta, q_0, z_0, F)$ , where for the transition function  $\delta$  holds
$$|\delta(q, a, z)| \leq 1 \text{ for } \forall q \in Q, \forall a \in \Sigma \cup \{\varepsilon\}, \forall z \in \Gamma \cup \{\varepsilon\},$$
can be transformed to a deterministic RPDA.
- A step relation for deterministic RPDA first tries to use a transition that uses a symbol from the input or a symbol from the pushdown. Only in the case that none of these can be used, an epsilon transition ( $\delta(q, \varepsilon, \varepsilon)$ ) can be applied.

## Theorem 1

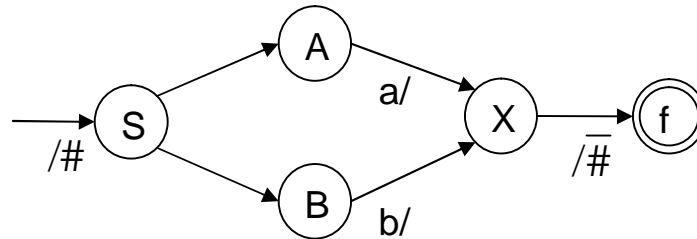
For a reduced pushdown automaton  $M_1$ , created from context-free grammar  $G_1$  using steps 1, 2 and 3, holds  $L(M_1) = L(G_1)$ .

## Theorem 2

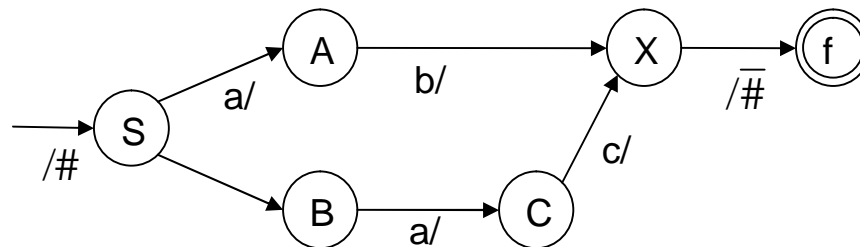
If a reduced pushdown automaton  $M_2$ , created from LL(1) grammar  $G_2$  using steps 1, 2 and 3, can be transformed to a deterministic pushdown automata  $M_{2D}$ , then  $L(M_{2D}) = L(G_2)$  holds.

# Theorem 2, explanations

- Let's have a grammar with rules  $S \rightarrow A \mid B, A \rightarrow a, B \rightarrow b$ ,
  - is LL(1), but the created automaton is not deterministic.



- Another grammar with rules  $S \rightarrow aA \mid B, A \rightarrow b, B \rightarrow aC, C \rightarrow c$ ,
  - is not LL(1) (in fact is LL(2)), the created automaton is deterministic (in the way we have defined determinism for deterministic RPDA), but does not accept the same language.



- Note: The ZAP course project grammar.

## Example 2

- Let's have a CFG with following rules:

$$1: E \rightarrow FD$$

$$2: D \rightarrow +FD$$

$$3: D \rightarrow \varepsilon$$

$$4: F \rightarrow (E)$$

$$5: F \rightarrow i$$

- Then an equivalent GIG will have these rules:

- 

$$1: E \xrightarrow{E_1^1} F, \quad X \xrightarrow{E_1^1} E_1^1,$$

$$E_1^1 \xrightarrow{E_2^1} D, \quad X \xrightarrow{E_2^1} E_2^1,$$

$$E_2^1 \rightarrow \varepsilon, \quad E_2^1 \rightarrow X,$$

$$2: D \xrightarrow{D_1^2} +F, \quad X \xrightarrow{D_1^2} D_1^2,$$

$$D_1^2 \xrightarrow{D_2^2} D, \quad X \xrightarrow{D_2^2} D_2^2,$$

$$D_2^2 \rightarrow \varepsilon, \quad D_2^2 \rightarrow X,$$

$$3: D \rightarrow \varepsilon, \quad D \rightarrow X,$$

$$4: F \xrightarrow{F_1^4} (E, \quad X \xrightarrow{F_1^4} F_1^4,$$

$$F_1^4 \rightarrow), \quad F_1^4 \rightarrow)X,$$

$$5: F \rightarrow i, \quad F \rightarrow iX.$$



# Attributed Translation

- We need to deal with attributes and semantic actions during translation.
- For this, we add to a RPDA a new stack onto which we will store attribute values.
- Operations on this attribute stack are these:
  - $st[n]$  –access to the  $n$ -th value below the top of the stack,
  - $push(a)$  – pushes value  $a$  onto the stack and
  - $pop(m)$  – removes  $m$  items (values) from the top of the stack.
- Further, there are two types of semantic actions associated with rules:
  - 1. for terminals - push attribute value when a terminal symbol is encountered,
  - 2. for rules – they are executed when a rule expansion is finished, consist of three steps: 1) new value calculation, 2) popping of not anymore needed attribute values from the attribute stack and 3) pushing of a new value.



## Example 3 - Attributed Translation

- Let's have a grammar with assigned semantic actions:

1: $E \rightarrow FD$	$\{ a := st[0]; pop(2); push(a); \}$
2: $D \rightarrow + \{ push(\perp); \} FD$	$\{ a := st[3] + st[1]; pop(3); push(a); \}$
3: $D \rightarrow \varepsilon$	$\{ a := \perp; pop(0); push(a); \}$
4: $F \rightarrow ( \{ push(\perp); \} E ) \{ push(\perp); \}$	$\{ a := st[1]; pop(3); push(a); \}$
5: $F \rightarrow i \{ push(i.value); \}$	$\{ a := st[0]; pop(1); push(a); \}$

- Then we get a GIGIG containing rules with semantic actions, GIGIG rules for original rule 2 are shown:

2: $D \xrightarrow{D_1^2} + \{ push(\perp); \} F,$	$X \xrightarrow{D_1^2} D_1^2,$
$D_1^2 \xrightarrow{D_2^2} D,$	$X \xrightarrow{D_2^2} D_2^2,$
$D_2^2 \rightarrow \varepsilon$	$\{ a := st[3] + st[1]; pop(3); push(a); \},$
$D_2^2 \rightarrow X$	$\{ a := st[3] + st[1]; pop(3); push(a); \}.$

## Example 3 - Attributed Translation, continued

- Now we can try to translate string  $i+i$ , where the first  $i$  has attribute value 1 and the second  $i$  has attribute value 2.

Step	State	Input	RPDA pushdown	Attribute pushdown	Executed semantic actions	Original rule
1	$E$	$i+i$	$\#$			
2	$F$	$i+i$	$E_1, \#$			
3	$X$	$+i$	$E_1, \#$	1 1	$push(i.value);$ $a := st[0]; pop(1); push(a);$	$F \rightarrow i$
4	$E_1$	$+i$	$\#$	1		
5	$D$	$+i$	$E_2, \#$	1		
6	$F$	$i$	$D_1, E_2, \#$	$\perp, 1$	$push(\perp);$	
7	$X$		$D_1, E_2, \#$	$2, \perp, 1$ $2, \perp, 1$	$push(i.value);$ $a := st[0]; pop(1); push(a);$	$F \rightarrow i$
8	$D_1$		$E_2, \#$	$2, \perp, 1$		
9	$D$		$D_2, E, \#_2$	$2, \perp, 1$		
10	$X$		$D_2, E_2, \#$	$\perp, 2, \perp, 1$	$a := \perp; pop(0); push(a);$	$D \rightarrow \varepsilon$
11	$D_2$		$E_2, \#$	$\perp, 2, \perp, 1$		
12	$X$		$E_2, \#$	3, 1	$a := st[3] + st[1]; pop(3);$ $push(a);$	$D \rightarrow +FD$
13	$E_2$		$\#$	3, 1		
14	$X$		$\#$	3	$a := st[0]; pop(2); push(a);$	$E \rightarrow FD$
15	$f$			3		

# Conclusions, further work

- Global index grammar inspired grammars, non-deterministic and deterministic reduced pushdown automata.
- Presented algorithm allows us to transform in a straightforward way any context-free grammar to a reduced pushdown automaton. Also, if the original grammar was LL(1), we can obtain a deterministic RPDA.
- Is it possible to transform any LR(k) grammar to a deterministic RZA?
- Find a simple algorithm that transforms any nondeterministic CFG to a deterministic pushdown automaton with multiple stacks?
- Applications in hardware?
- Classes of languages accepted deterministically by presented automata, their hierarchy. (Similarly to LL(1), LL(2), ...)
- Notes: LL(1) translation table creation, left parse generation.

## Final remark

- **Finite automata without any stack = Regular Languages**
- **Finite automata with 1 stack = Context-Free Languages**
- **Finite automata with 2 stacks = Recursively Enumerable Languages**
- Where do the context-sensitive/recursive/Turing-decidable languages fit in?
- What impacts do have undecidable problems on finite automata with two stacks?
- If we impose the same restriction as for linear bounded automata on finite automata with 1 stack, what will we receive?

Thank you for your attention

# Acronym RPDA by The Free Dictionary

RPDA Remote Power Distribution Assembly

RPDA Ruggedized Personal Digital Assistant

Rugged - drsný, nerovný, hrbolatý, kostrbatý, neotesaný, mrzutý, náročný, namáhavý, zbrázděný, rozeklaný, nevlídný (podle [slovník.seznam.cz](http://slovník.seznam.cz)).

# References

- [Cas04] Castano, J. M.: *Global Index Languages*. PhD. Thesis, The Faculty of the Graduate School of Arts and Sciences, Brandeis University, 2004. Document available on the WWW: <<http://www.cs.brandeis.edu/~jcastano/thesis3.pdf>>.
- [Ces92] Češka, M.: *Gramatiky a jazyky*. FIT VUT v Brně, 1992. Document available on the WWW: <<http://www.fit.vutbr.cz/study/courses/TI1/public/Texty/ti.pdf>>.

# Substitution of RPDA into a finite automaton

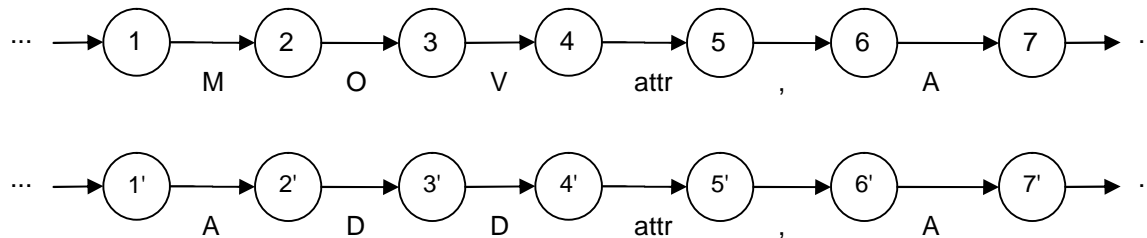
- To use such an expression translating automaton, we need to substitute it into the finite automaton used in assembler to translate input.

- Example: let's have two operations with following assembler sections:

```
ASSEMBLER { "MOV" attr " , " "A" } ,
```

```
ASSEMBLER { "ADD" attr " , " "A" } .
```

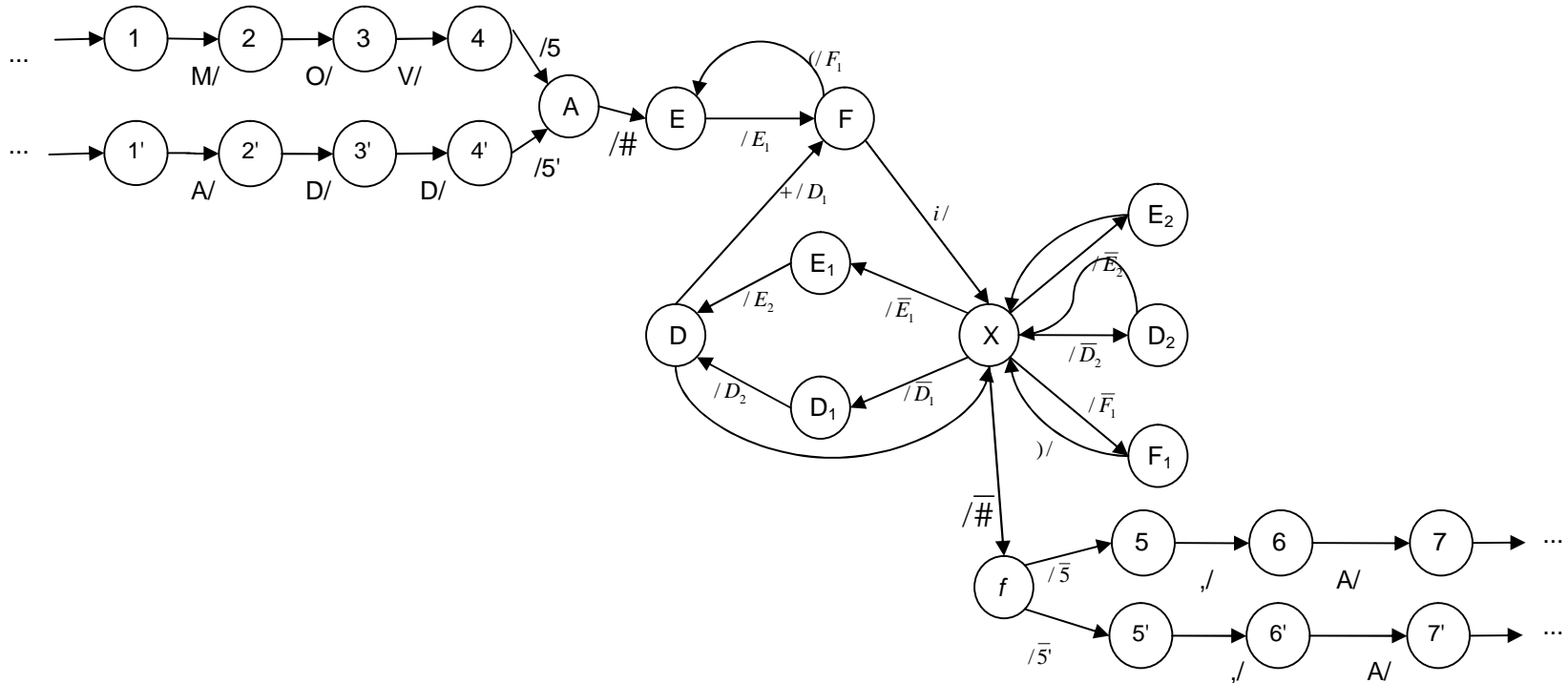
- From the instruction set description we obtain an automaton that translates this instruction set. Only parts relevant for this example are shown here:





# Substitution of RPDA into a finite automaton, continued

- Now we will substitute RPDA created from expression generating grammar to the finite automata obtained from instruction set description.



Note: substituted RPDA accepts input without needing to consume it completely.