
Contents

Preface	xiii
Acknowledgments	xvii
Author	xix

SECTION I INTRODUCTION

1 Mathematical Background.....	3
1.1 Logic	3
1.2 Sets and Sequences	4
1.3 Relations.....	6
1.4 Graphs.....	7
2 Formal Languages and Rewriting Systems.....	13
2.1 Formal Languages	13
2.2 Rewriting Systems	15
2.2.1 Rewriting Systems in General.....	16
2.2.2 Rewriting Systems as Language Models	17
2.2.3 Rewriting Systems as Computational Models.....	21
2.3 Synopsis of the Book	25

SECTION II REGULAR LANGUAGES AND THEIR MODELS

3 Models for Regular Languages.....	31
3.1 Finite Automata.....	31
3.1.1 Representations of Finite Automata	32
3.2 Restricted Finite Automata.....	34
3.2.1 Removal of ϵ -Rules.....	34
3.2.2 Determinism	38
3.2.2.1 Complete Specification.....	42
3.2.3 Minimization	43
3.3 Regular Expressions and Their Equivalence with Finite Automata	45
3.3.1 Regular Expressions.....	45
3.3.2 Equivalence with Finite Automata.....	47
3.3.2.1 From Finite Automata to Regular Expressions.....	47
3.3.2.2 From Regular Expressions to Finite Automata.....	49

4	Applications of Regular Expressions and Finite Automata:	
	Lexical Analysis.....	61
4.1	Implementation of Finite Automata.....	62
4.1.1	Table-Based Implementation	62
4.1.2	Case-Statement Implementation.....	64
4.2	Introduction to Lexical Analysis.....	66
4.2.1	Lexical Units and Regular Expressions	66
4.2.2	Scanners and Finite Automata	66
4.3	Implementation of a Scanner	67
5	Properties of Regular Languages	73
5.1	Pumping Lemma for Regular Languages	73
5.1.1	Applications of the Pumping Lemma for Regular Languages.....	75
5.2	Closure Properties	77
5.2.1	Applications of Closure Properties.....	80
 SECTION III CONTEXT-FREE LANGUAGES AND THEIR MODELS		
6	Models for Context-Free Languages.....	85
6.1	Context-Free Grammars	85
6.2	Restricted Context-Free Grammars	89
6.2.1	Canonical Derivations and Derivation Trees	90
6.2.1.1	Leftmost Derivations	90
6.2.1.2	Rightmost Derivations	92
6.2.1.3	Derivation Trees	92
6.2.1.4	Ambiguity	94
6.2.2	Removal of Useless Symbols	96
6.2.3	Removal of Erasing Rules	99
6.2.4	Removal of Single Rules	103
6.2.5	Chomsky Normal Form	104
6.2.6	Elimination of Left Recursion	106
6.2.7	Greibach Normal Form	110
6.3	Pushdown Automata	113
6.3.1	Pushdown Automata and Their Languages.....	113
6.3.2	Equivalence with Context-Free Grammars	114
6.3.2.1	From Context-Free Grammars to Pushdown Automata	114
6.3.2.2	From Pushdown Automata to Context-Free Grammars.....	115
6.3.3	Equivalent Types of Acceptance	119
6.3.4	Deterministic Pushdown Automata.....	121
7	Applications of Models for Context-Free Languages:	
	Syntax Analysis	131
7.1	Introduction to Syntax Analysis.....	132
7.1.1	Syntax Specified by Context-Free Grammars.....	133
7.1.2	Top-Down Parsing	134
7.1.3	Bottom-Up Parsing.....	136

7.2	Top-Down Parsing	141
7.2.1	Predictive Sets and LL Grammars	142
7.2.1.1	LL Grammars	145
7.2.2	Predictive Parsing	146
7.2.2.1	Predictive Recursive-Descent Parsing	146
7.2.2.2	Predictive Table-Driven Parsing	149
7.2.2.3	Handling Errors	153
7.2.2.4	Exclusion of Left Recursion	154
7.3	Bottom-Up Parsing	155
7.3.1	Operator-Precedence Parsing	155
7.3.1.1	Operator-Precedence Parser	156
7.3.1.2	Construction of Operator-Precedence Parsing Table	158
7.3.1.3	Handling Errors	159
7.3.1.4	Operator-Precedence Parsers for Other Expressions	162
7.3.2	LR Parsing	163
7.3.2.1	LR Parsing Algorithm	164
7.3.2.2	Construction of LR Table	167
7.3.2.3	Handling Errors in LR Parsing	173
8	Properties of Context-Free Languages	187
8.1	Pumping Lemma for Context-Free Languages	187
8.1.1	Applications of the Pumping Lemma	189
8.2	Closure Properties	189
8.2.1	Union, Concatenation, and Closure	190
8.2.2	Intersection and Complement	190
8.2.3	Homomorphism	192
8.2.4	Applications of the Closure Properties	192
 SECTION IV TURING MACHINES AND COMPUTATION		
9	Turing Machines and Their Variants	199
9.1	Turing Machines and Their Languages	199
9.2	Restricted Turing Machines	202
9.2.1	Computational Restrictions	203
9.2.2	Size Restrictions	205
9.3	Universal Turing Machines	206
9.3.1	Turing Machine Codes	206
9.3.2	Construction of Universal Turing Machines	208
10	Applications of Turing Machines: Theory of Computation	213
10.1	Computability	214
10.1.1	Integer Functions Computed by Turing Machines	214
10.1.2	Recursion Theorem	217
10.1.3	Kleene's s-m-n Theorem	219

10.2	Decidability	220
10.2.1	Turing Deciders	220
10.2.2	Decidable Problems	223
10.2.2.1	Decidable Problems for Finite Automata	223
10.2.2.2	Decidable Problems for Context-Free Grammars.....	225
10.2.3	Undecidable Problems	227
10.2.3.1	Diagonalization	228
10.2.3.2	Reduction	230
10.2.3.3	Undecidable Problems Not Concerning Turing Machines	233
10.2.4	General Approach to Undecidability	234
10.2.4.1	Rice's Theorem	237
10.2.5	Computational Complexity	238
10.2.5.1	Time Complexity	238
10.2.5.2	Space Complexity	240
11	Turing Machines and General Grammars.....	245
11.1	General Grammars and Their Equivalence with Turing Machines.....	245
11.1.1	General Grammars	245
11.1.2	Normal Forms	246
11.1.3	Equivalence of General Grammars and Turing Machines	248
11.1.3.1	From General Grammars to Turing Machines.....	248
11.1.3.2	From Turing Machines to General Grammars.....	249
11.2	Context-Sensitive Grammars and Linear-Bounded Automata	250
11.2.1	Context-Sensitive Grammars and Their Normal Forms.....	250
11.2.1.1	Normal Forms	251
11.2.2	Linear-Bounded Automata and Their Equivalence with Context-Sensitive Grammars	251
11.2.2.1	From Context-Sensitive Grammars to Linear-Bounded Automata.....	251
11.2.2.2	From Linear-Bounded Automata to Context-Sensitive Grammars	252
11.2.3	Context-Sensitive Languages and Decidable Languages	253
11.3	Relations between Language Families	254
 SECTION V CONCLUSION		
12	Concluding and Bibliographical Remarks	261
12.1	Summary.....	261
12.2	Modern Trends.....	263
12.2.1	Conditional Grammars	263
12.2.2	Regulated Grammars.....	263
12.2.3	Scattered Context Grammars	264
12.2.4	Grammar Systems	264
12.3	Bibliographical and Historical Remarks	264

Appendix I: Index to Special Symbols.....	269
Appendix II: Index to Language Models.....	271
References	273
Bibliography.....	279
Index	289